

DNP Booth
by /sharingbox/

THE **EVENT-EDITOR**

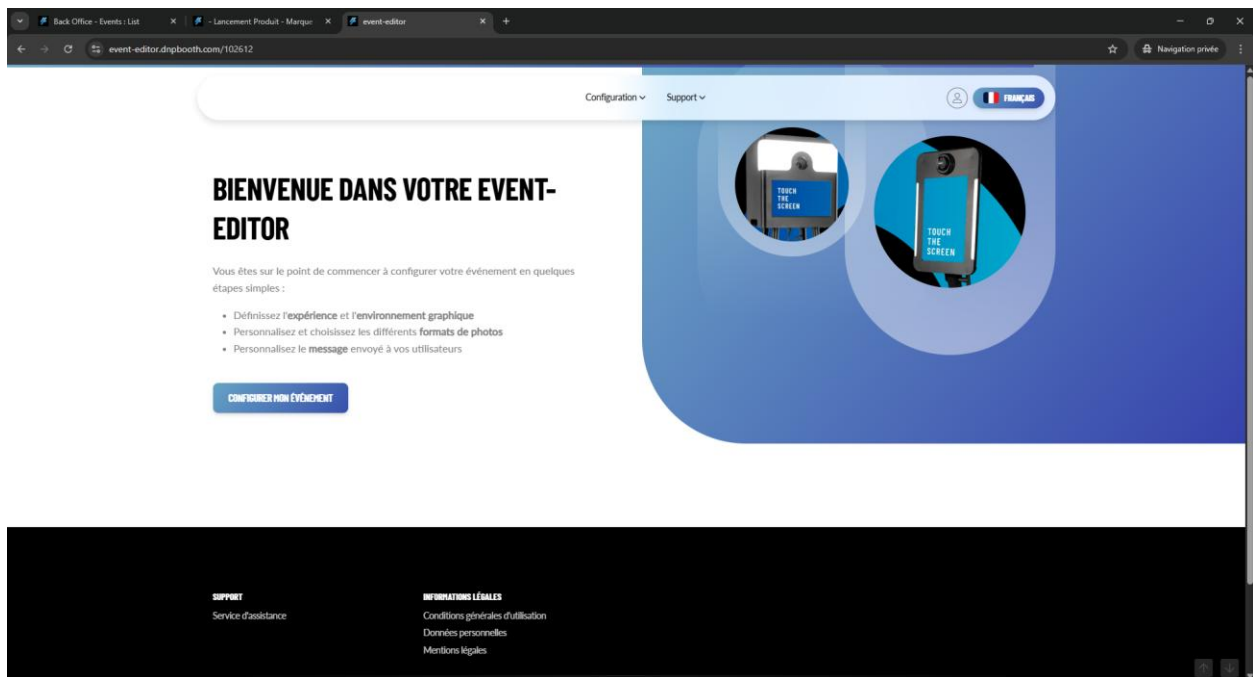
USER MANUAL



www.sharingbox.com/dnpbooth

INTRODUCTION

The event-editor corresponds to the interface for configuring your events once created (see the manual concerning the back-office as well as the event-space available on <https://www.dnpphoto.eu/fr/telechargements/manuals-brochures/manuals/dnp-booth-1/manuel>).



SUMMARY

Table des matières

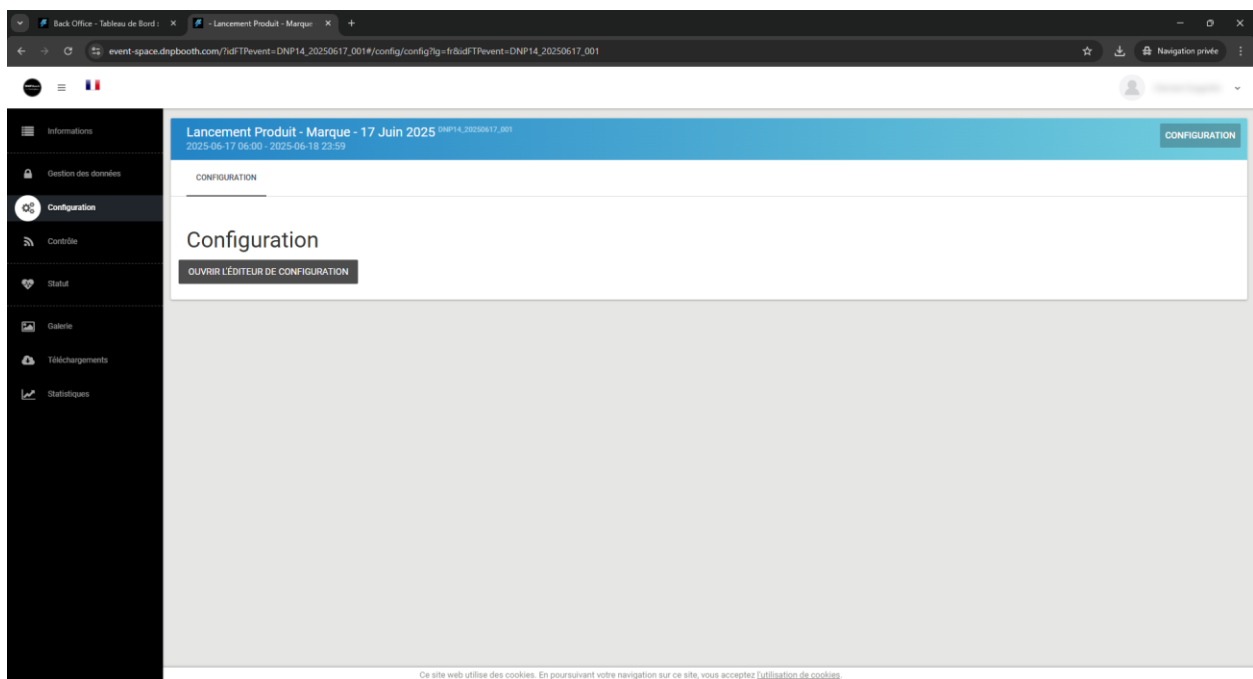
INTRODUCTION	2
SUMMARY	3
1. ACCESS	5
2. CONFIGURATION TYPES	7
2.1 Themes	7
2.2 Models	9
3. INTERFACE	9
3.1 Configuration	10
3.1.1 Configuration parameters	10
3.1.2 Text parameters	12
3.1.3 Image Upload Areas	14
3.2 Publication	15
3.3 Summary	16
4. BUSINESS MODEL	18
4.1 Configuration	18
4.1.1 Design	18
4.1.2 Layouts	29
4.1.3 Printing	42
4.1.4 Data collected	43
4.1.4 Legal	48
4.1.5 Languages	50
4.1.6 Forms (PRO)	51
4.1.7 Questions / Answers (PRO)	53
4.1.8 Copy data to	59
4.1.9 Import Gallery (PRO)	61

4.2 Publication.....	65
4.2.1 Prefix and domain name of the sender's email address	67
4.2.2 Email template type.....	67
4.2.3 Displaying social media sharing icons	68
4.2.4 Email Colors.....	69
4.2.4 Main link (applied to header and footer images)	69
4.2.5 Main link (applied to header and footer images)	69
4.2.6 Email Header and Footer Images.....	70
4.2.7 Allow sending SMS	70
5. DIGITAL ACCESSORIES MODEL.....	71
6. VIDEO MODEL	73
6.1 The guidelines	75
6.2 Contact details.....	75
6.2 Options.....	76
6.2.1 General options.....	76
6.2.2 Video-specific options	77
6.3 Files to import.....	78
6.3.1 Intro and outro.....	79
6.3.2 Image for branch selection: video n°X.....	80
6.3.3 Video File No. X.....	80
6.3.4 Branding for Video Preview #X.....	80
6.3.5 Sound file for video #X	81
6.3.6 Import training video file #X.....	81
6.3.7 Download production file no. X.....	82
6.3.8 Download the #X overlay file	82
6.4 Multilingual	83

1.ACCESS

To access the event editor for one of your events, you have several options:

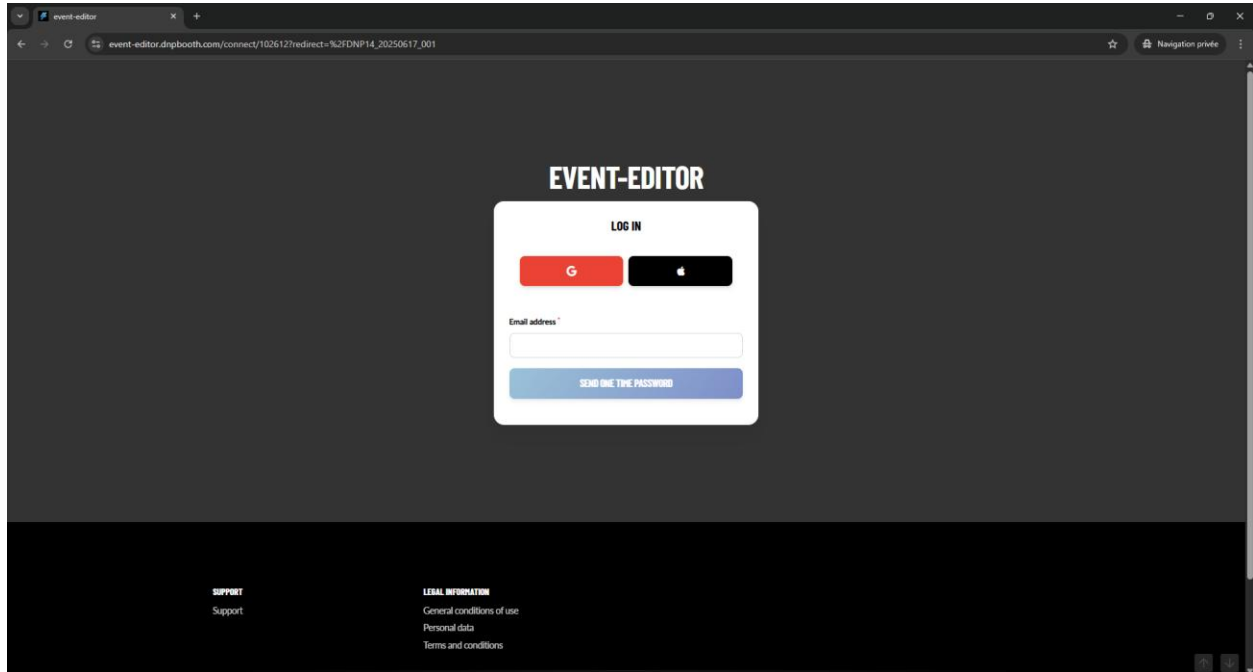
From your event space, in the Configuration tab, a button is available to redirect you there.



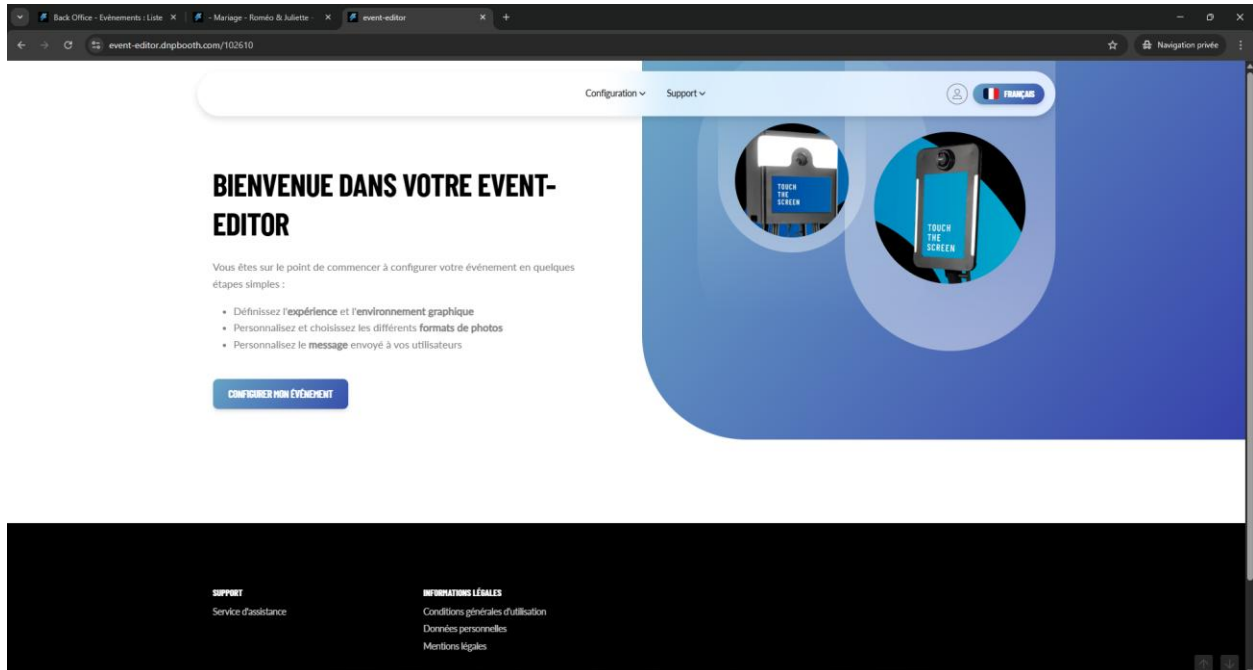
You can enter your event configuration area directly via your browser's address bar with the following URL: <https://event-editor.dnpbooth.com/> followed by your event ID.

https://event-editor.dnpbooth.com/DNP14_20250617_001

Note: If you are not logged into the back office or your event space beforehand, you will need to log in using the same methods and credentials you use for the back office.

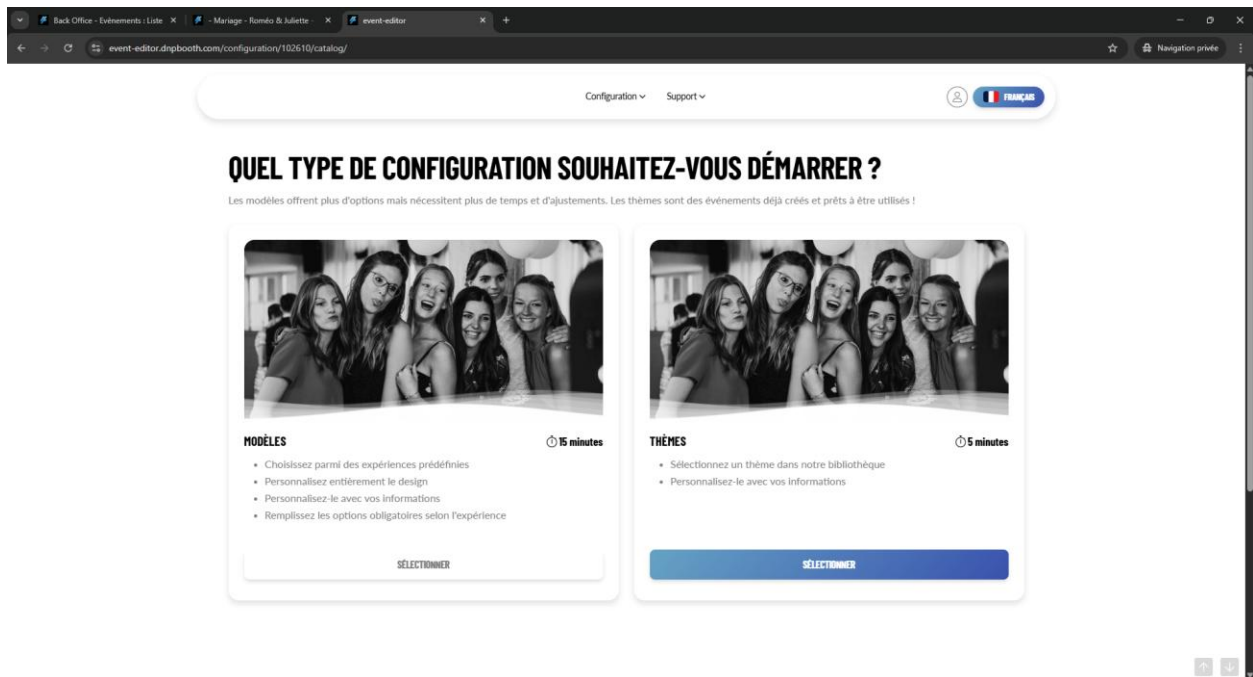


You can then start your configuration by pressing the dedicated button.



2. CONFIGURATION TYPES

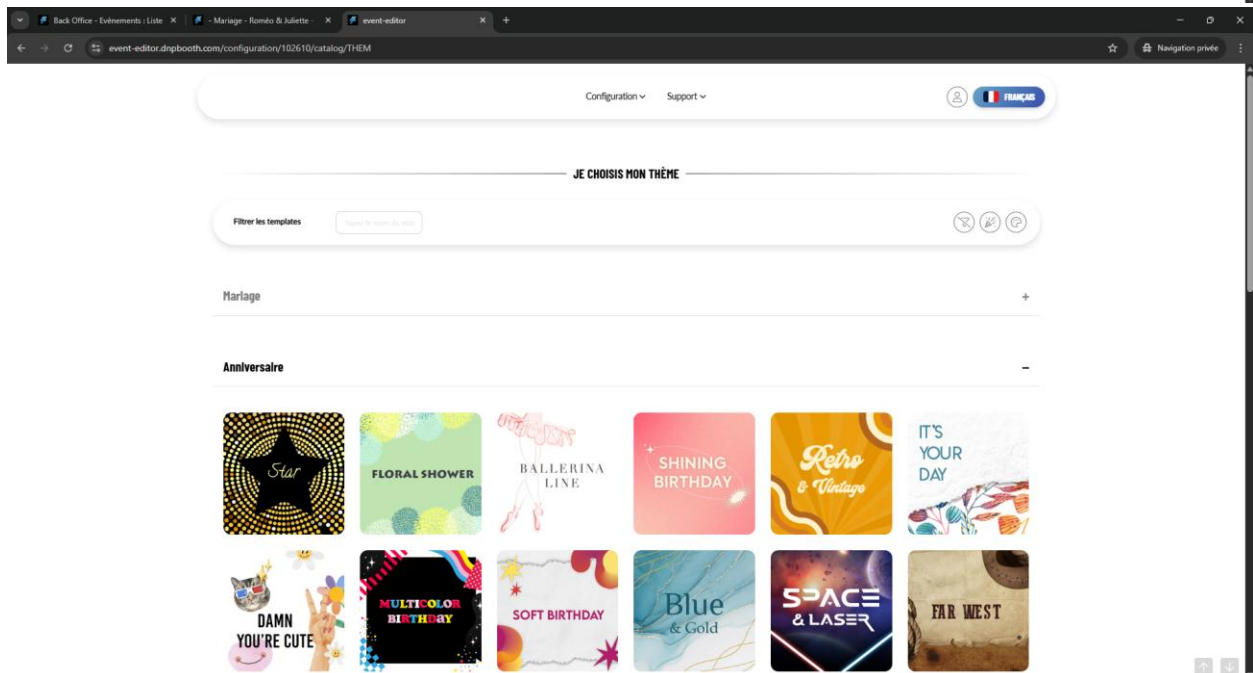
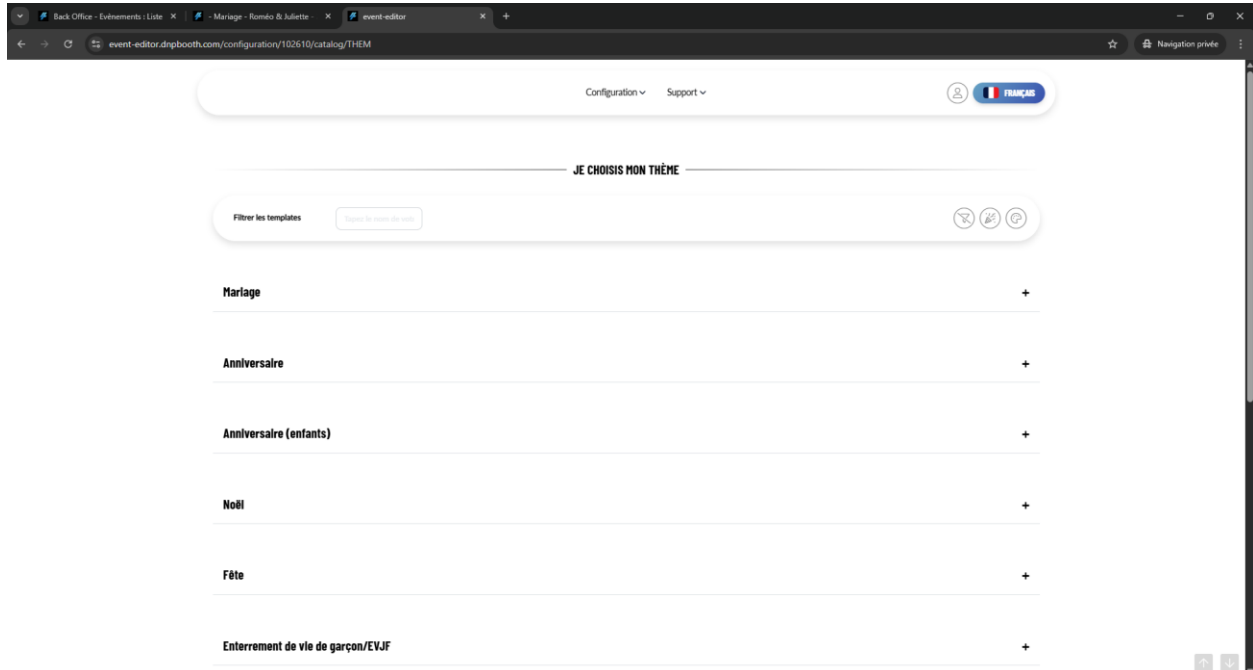
When you first set up your event, you will have a choice of 2 event types.



Note: The screens in your events are broadcast in a specific order and cannot be changed.

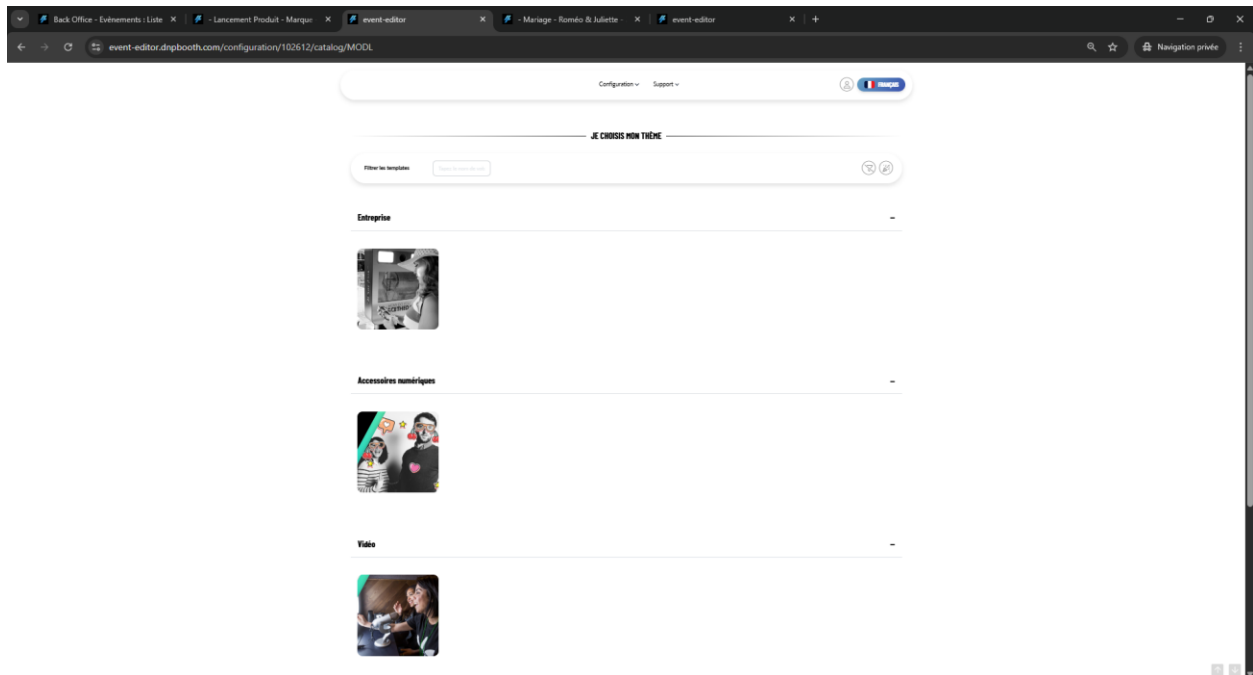
2.1 Themes

Mainly useful for private events, you will be able to select your event from the catalog based on the type of private event (wedding, birthday, baby shower, bar/bat mitzvah, etc.) and benefits from simplified setup without the need to build graphics files for your event's screens and photo frames.



2.2 Models

Used for most corporate events, here you will be able to select an event template and customize the design in more detail than for a theme. Each model has its own configuration specificities.



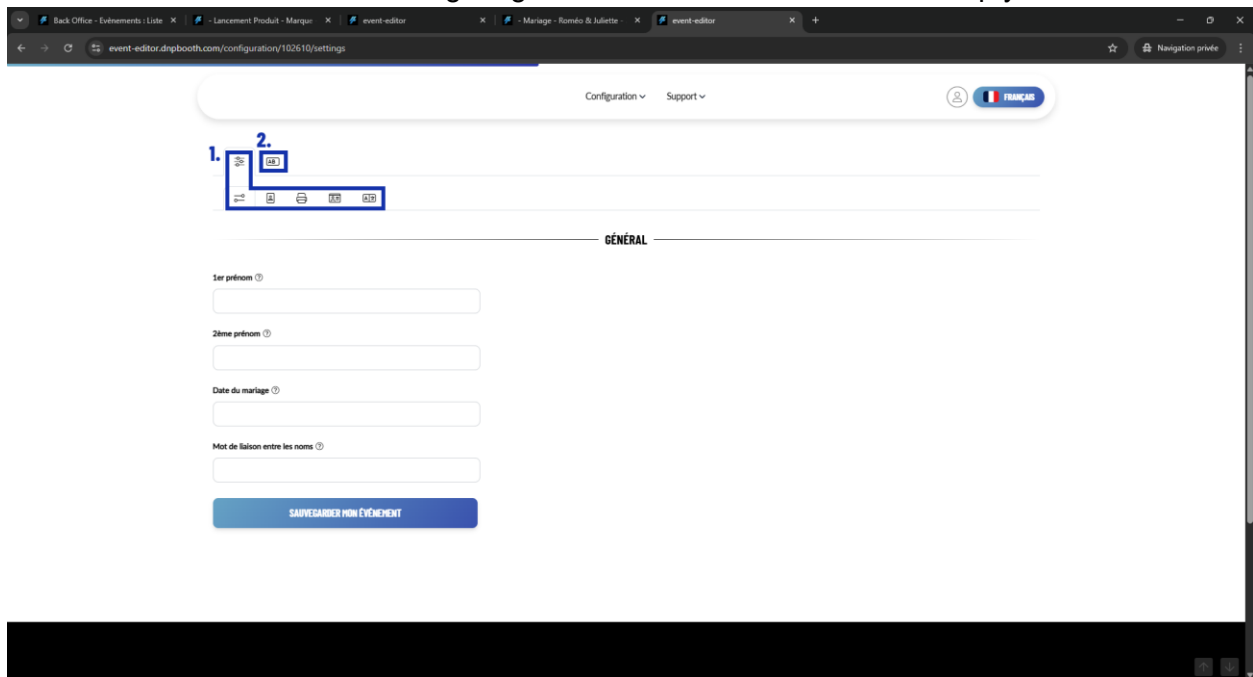
Note: The templates require graphic design whether for your photo frames or certain screens. You will find our design instructions and templates available on: <https://www.dnpphoto.eu/fr/telechargements/manuals-brochures/manuals/dnp-booth-1>.

3. INTERFACE

Whether for a theme or a template, the structure of the event-editor is composed in the same way.

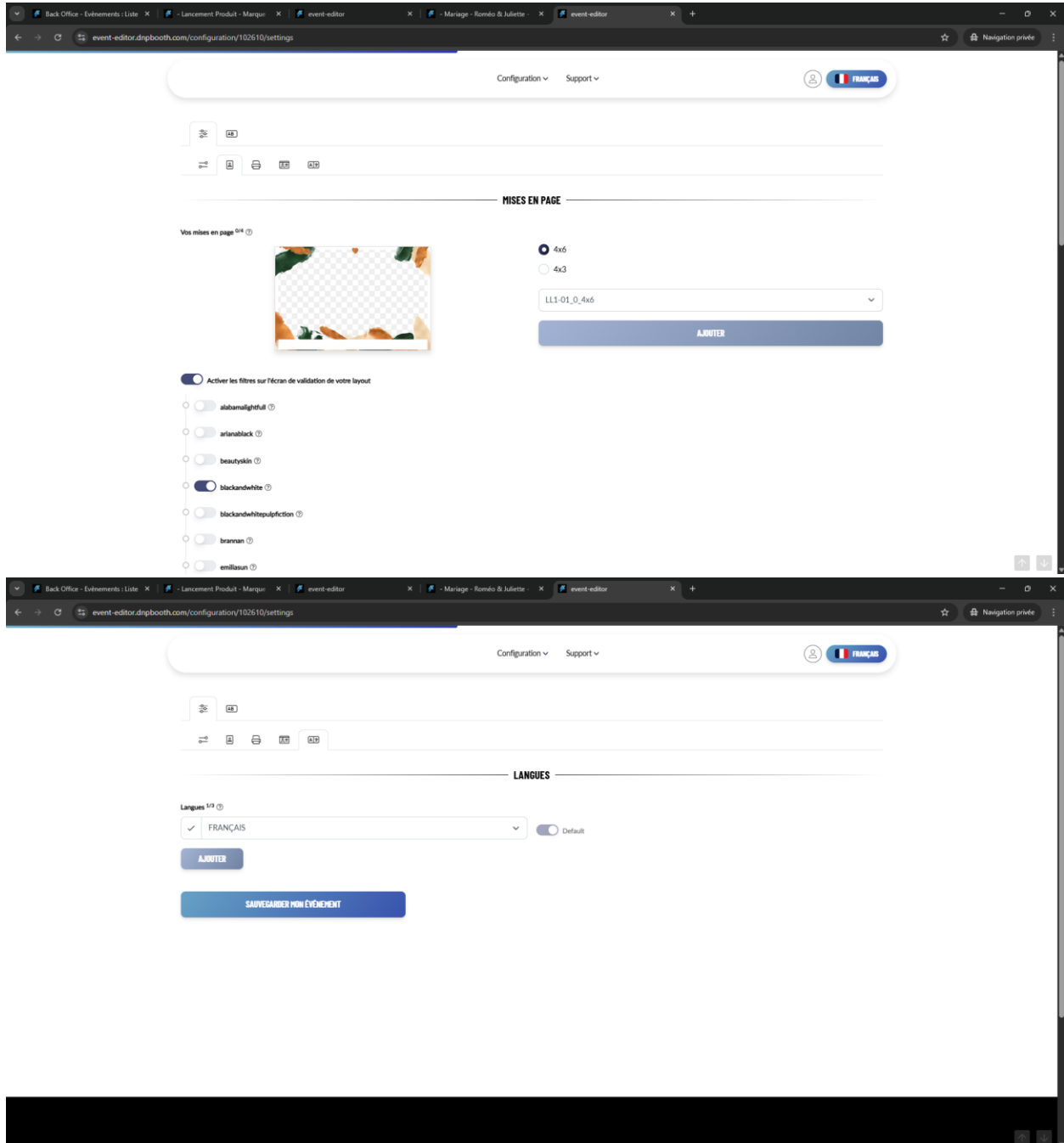
3.1 Configuration

This is the main interface for configuring the different elements that make up your event.



3.1.1 Configuration parameters

The first tab is where you configure your setup, from specific settings for your theme or template, to adding photo frames, collecting user data, printing, and choosing a language.

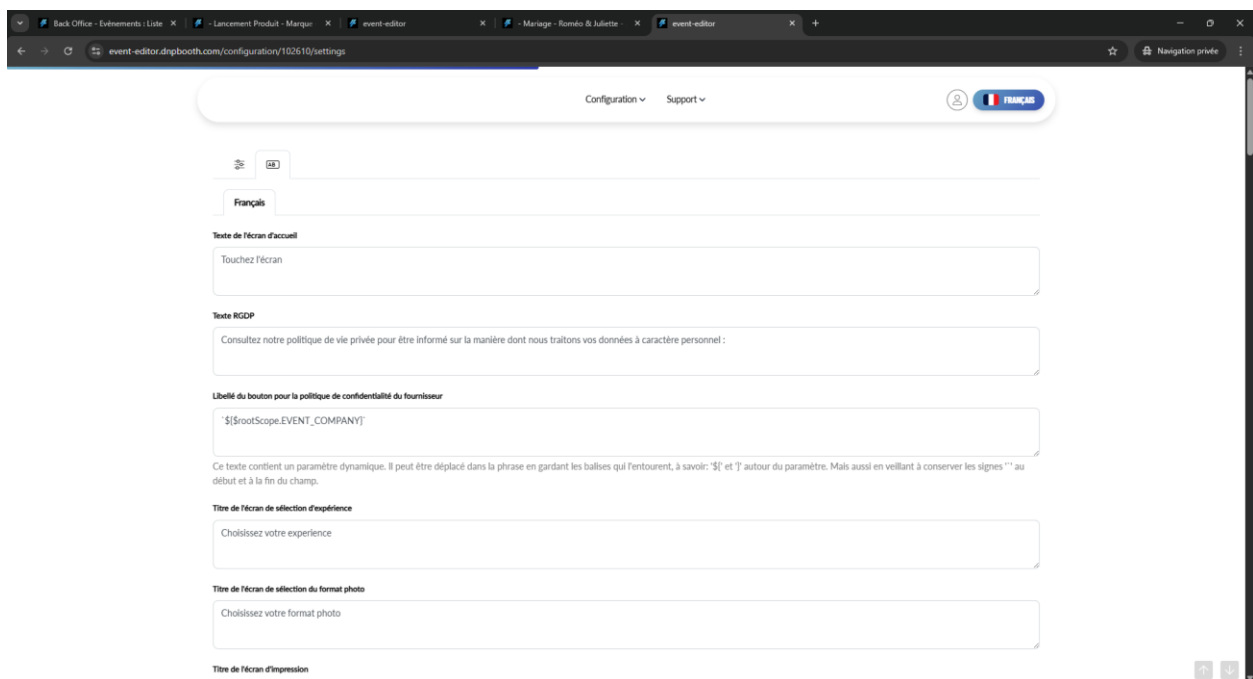


Note: The content of each tab differs depending on the type of configuration chosen, the type of theme or template, and whether you have a BASIC or PRO license.

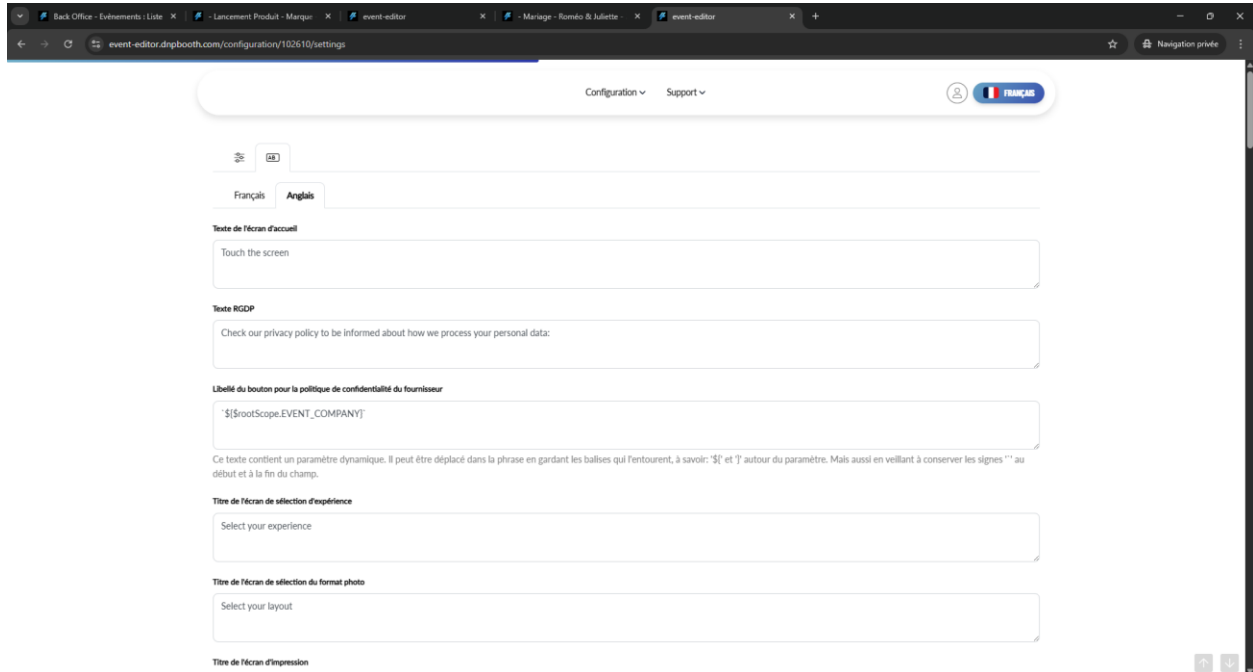
A save button is available at the bottom of each sub-tab. This will save your entire event and automatically take you to the Publishing section (see Publication below).

3.1.2 Text parameters

The Text Settings tab contains all the text that can be displayed in your event depending on your configuration. You can edit them directly in the open areas.



If your event has multiple languages, you will have a sub-tab per language.



Please note: If you change the language after changing your settings textual, all your changes will be lost.

Note: Some options have an “AB” icon next to them allowing you to edit its dedicated text parameter.

☒ Recueillir le nom de l'utilisateur pendant la séquence 

Français

Titre de l'écran de collecte du nom complet de l'utilisateur

Nom complet

Valeur d'exemple du champ de collecte du nom complet de l'utilisateur

Entrez votre nom complet

Texte d'aide pour le champ de collecte du nom complet de l'utilisateur

Entrez un nom complet valide

Libellé du champ de collecte du nom complet de l'utilisateur

Entrez un nom complet

Texte du bouton 'passer'

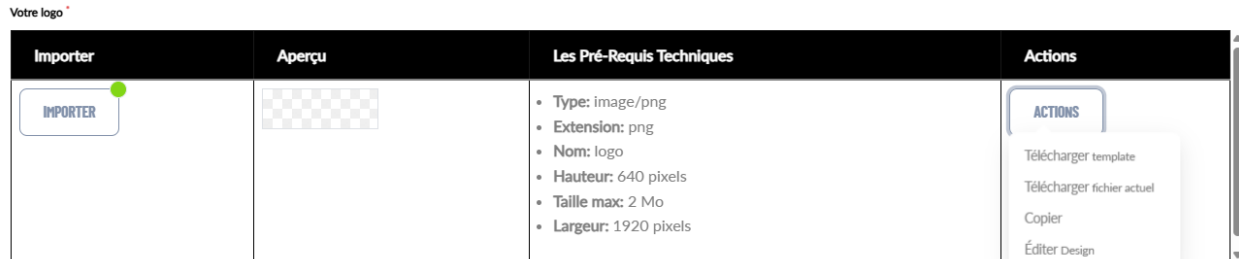
Passer

Texte du bouton 'suivant'

Suivant

3.1.3 Image Upload Areas

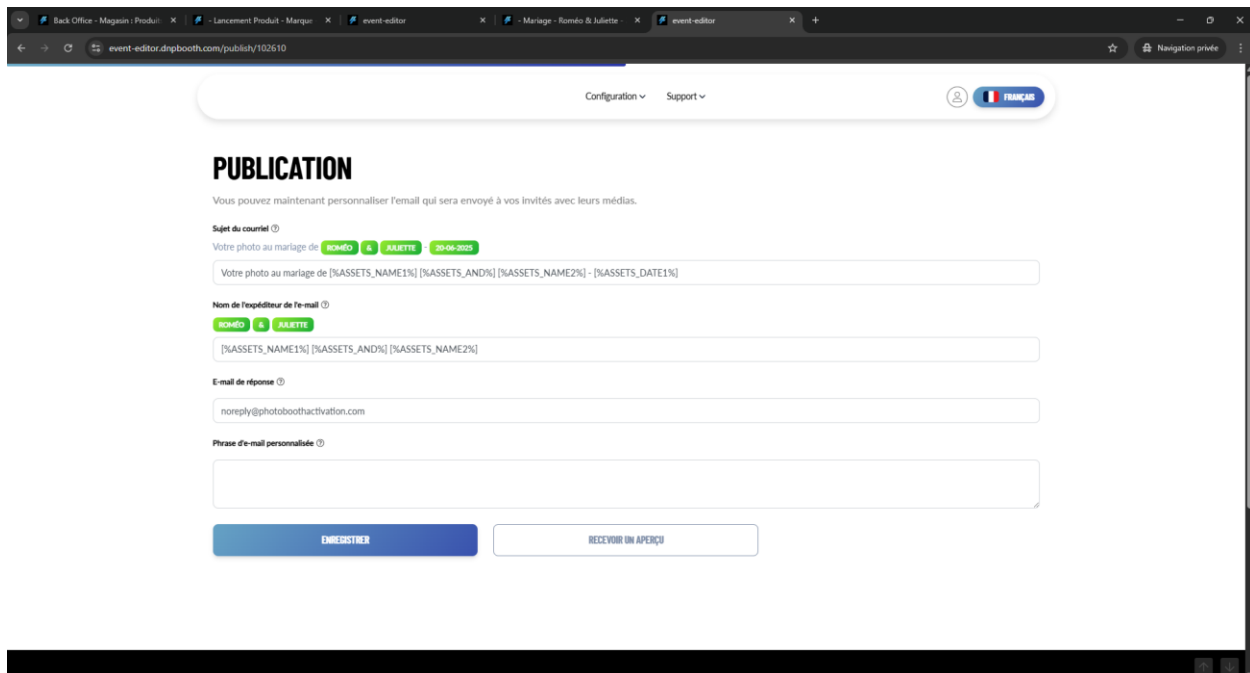
Throughout your setup, you will be able to find areas that allow you to import image files.



Each block has its own technical requirements and actions that allow you to download the template file, import it, and edit its design easily.

3.2 Publication

Once your configuration is complete, you will be automatically redirected to the Publishing section allowing you to configure the elements regarding sending the media to the user via email.



Note: To be able to send emails containing media taken by a user to that user, you must have:

- A Pro Data pack and have it assigned to your photo booth playing the event

- Have configured the “Data Management” tab in the event-space of your event (see the manual dedicated to the event-space available on <https://www.dnpphoto.eu/fr/telechargements/manuals-brochures/manuals/dnp-booth-1/manuel>)
- An active internet connection on your photo booth

If you selected multiple languages during your setup, you will have a dedicated tab per language.

event-editor.dnpbooth.com/publish/102610

Configuration Support

FRANÇAIS

PUBLICATION

Vous pouvez maintenant personnaliser l'email qui sera envoyé à vos invités avec leurs médias.

Français Anglais

Sujet du courriel ⓘ

Votre photo au mariage de ROMÉO & JULIETTE 30-06-2025

Your picture at [ASSETS_NAME1%] [AND%] [ASSETS_NAME2%] wedding - [ASSETS_DATE1%]

Nom de l'expéditeur de l'e-mail ⓘ

ROMÉO & JULIETTE

[ASSETS_NAME1%] [AND%] [ASSETS_NAME2%]

E-mail de réponse ⓘ

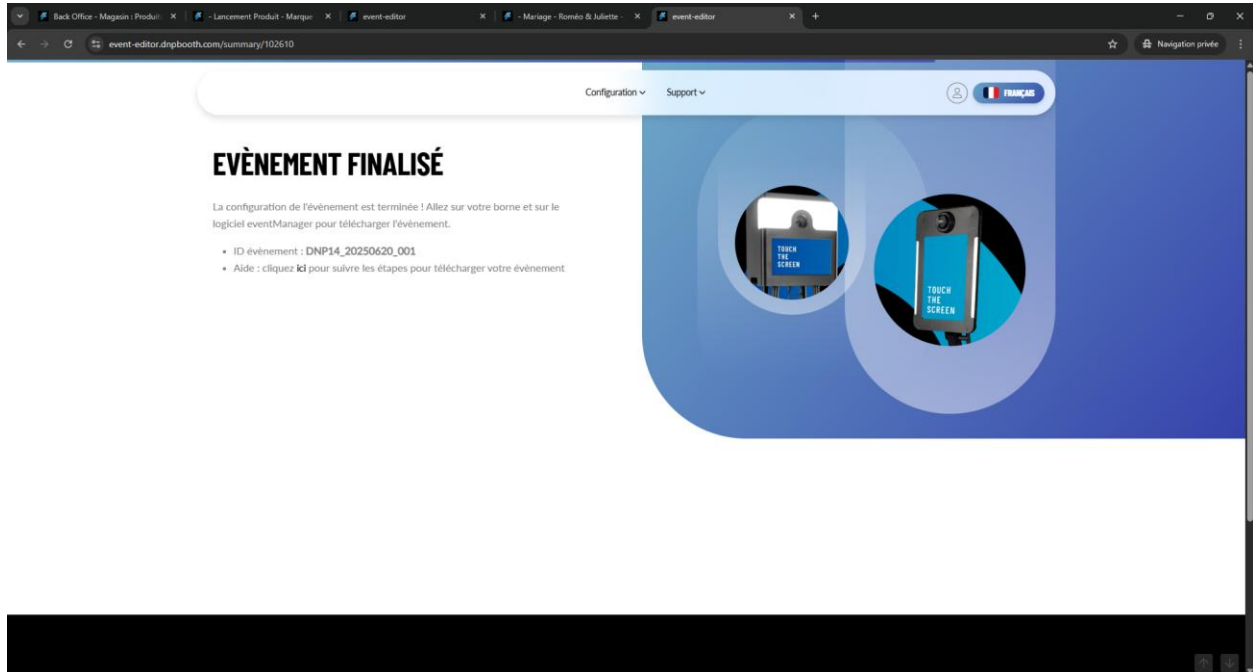
noreply@photoboothactivation.com

Phrase d'e-mail personnalisée ⓘ

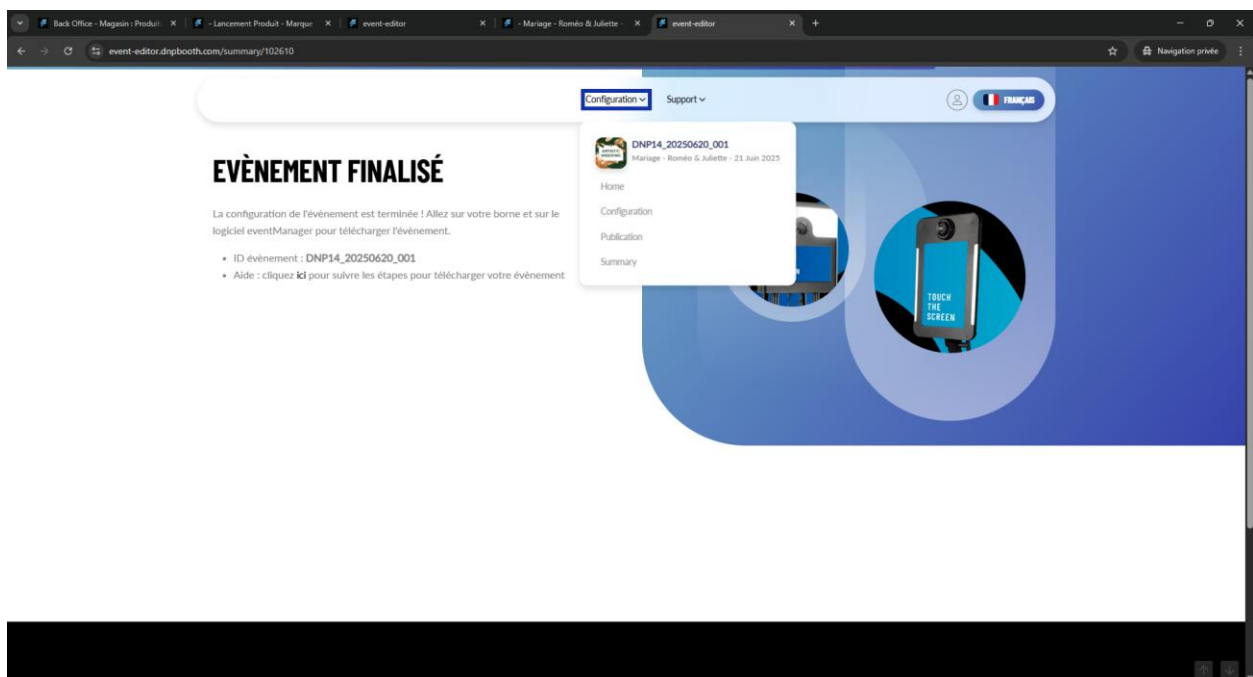
ENREGISTRER RECEVOIR UN APERÇU

3.3 Summary

Once your event configuration is finalized and its Publication section completed, you will be redirected to a summary reminding you of your event ID so that you can download it to your photo terminal (see eventManager manual available on <https://www.dnpphoto.eu/fr/telechargements/manuals-brochures/manuals/dnp-booth-1/manuel>).

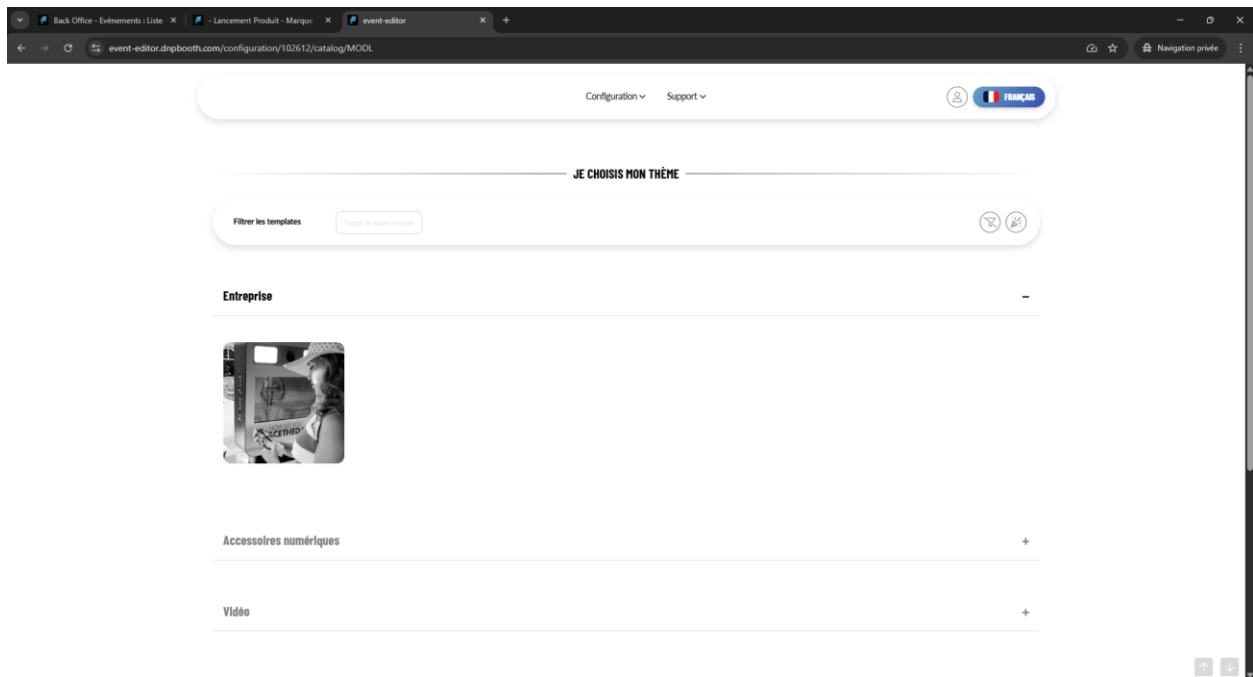


Note: You can return to any of the previous sections at any time via the Configuration menu available at the top.



4. BUSINESS MODEL

The business template will allow you to customize your event in more detail than with a theme.



4.1 Configuration

4.1.1 Design

The Design tab will allow you to configure your global event settings and files.

Note: Options followed by a “PRO” mention require that you have a PRO license and therefore have previously purchased a PRO pack.

4.1.1.1 Colors

These colors will be used to define the user experience, including the colors of the screens and in emails received by the user (see our instructions and design models available on: <https://www.dnpphoto.eu/fr/telechargements/manuals-brochures/manuals/dnp-booth-1>).

Couleur de l'arrière plan



#1432aa



Couleur primaire



#00aeca



Couleur secondaire



#ffffff



Color type	Description
Background color (Couleur de l'arrière plan)	Default background color for background cancel screens and buttons
Primary color (Couleur primaire)	Color of validation buttons
Secondary color (Couleur secondaire)	Color for texts and cancel button texts.

You can set these colors either by entering the hexadecimal value of the color in the right box or select via a color picker by clicking on the left box.

Couleur de l'arrière plan

#1432aa ✓

Couleur primaire

#00aeca ✓

#ffffff ✓

pour le clavier PRO

4.1.1.2 Specific colors for the keyboard (PRO)

As with colors, you can specify colors specifically for keyboards on user data collection screens.

☒ Utilisez des couleurs spécifiques pour le clavier PRO

☐ Couleur de l'arrière plan PRO

#1432aa ✓

☐ Couleur des lettres PRO

#00aeca ✓

☐ Couleur des bordures PRO

#ffffff ✓

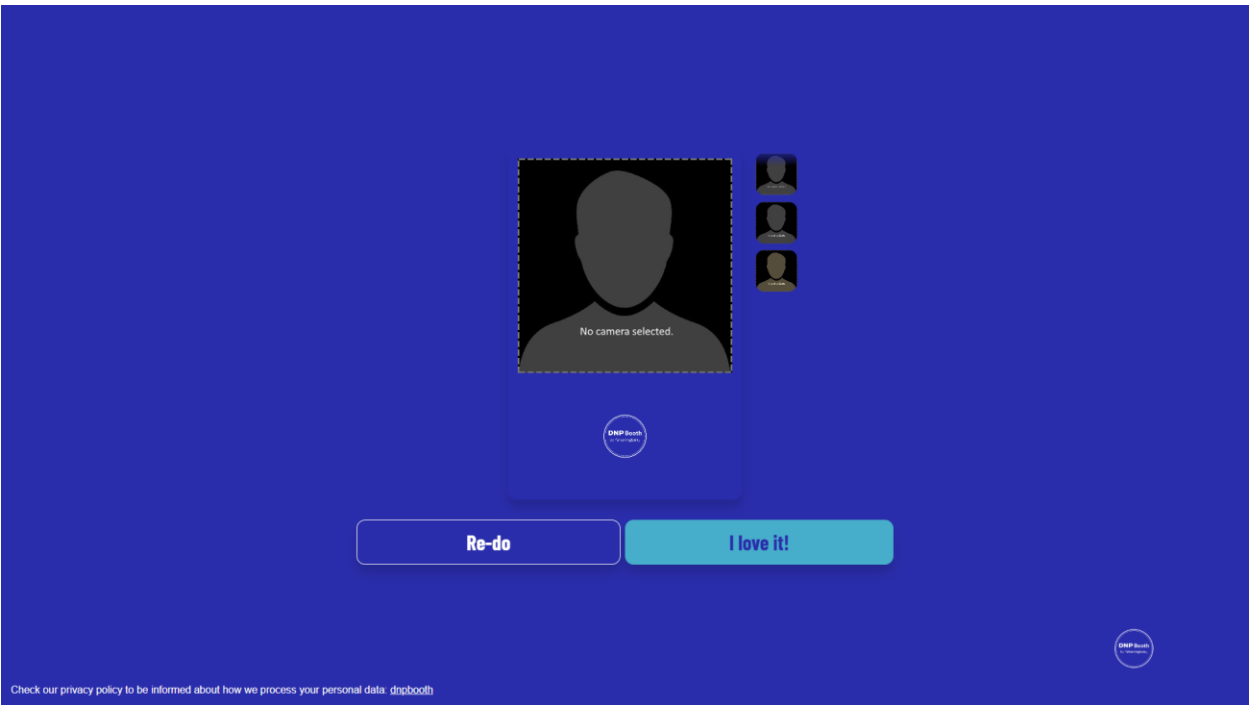
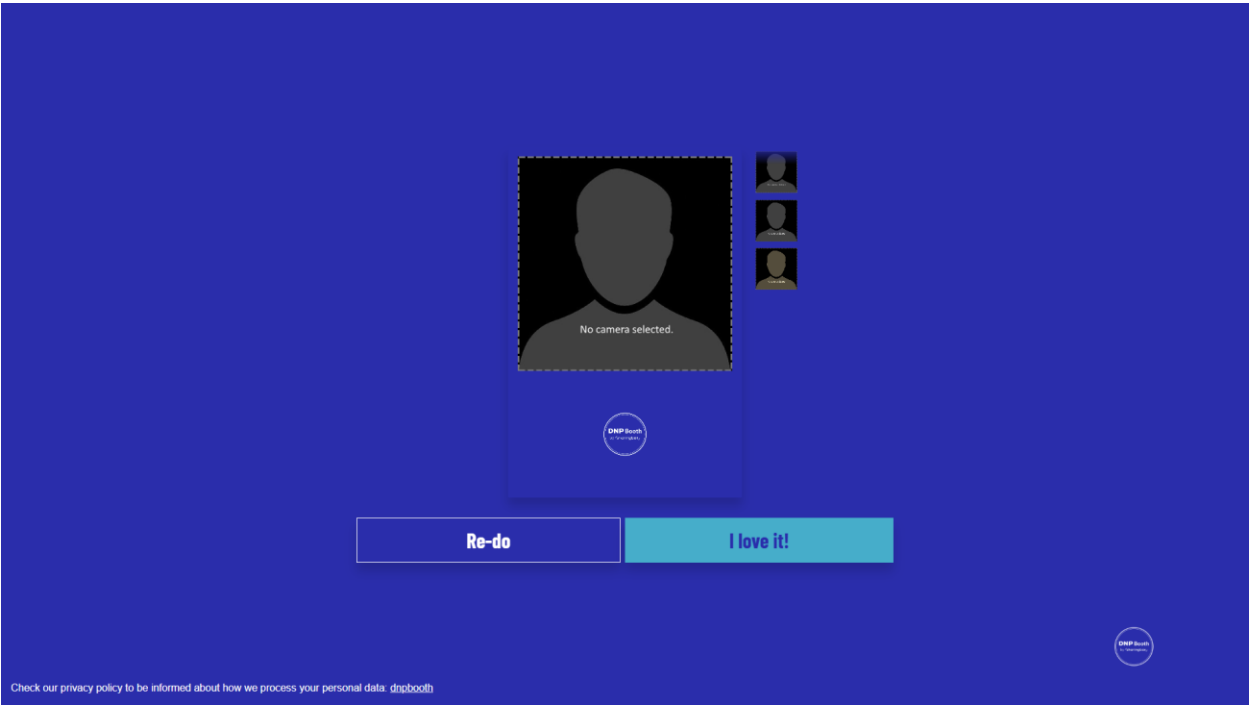
4.1.1.3 Corner design (UX + layouts)

You can set the borders of your layouts and screen buttons in your event to appear square or rounded.

Conception des coins (UX + layouts)

☒ square

☐ round



4.1.1.4 Drop shadows in user experience

By default, we always enable drop shadows in your experience to separate your photo frame preview from the background.

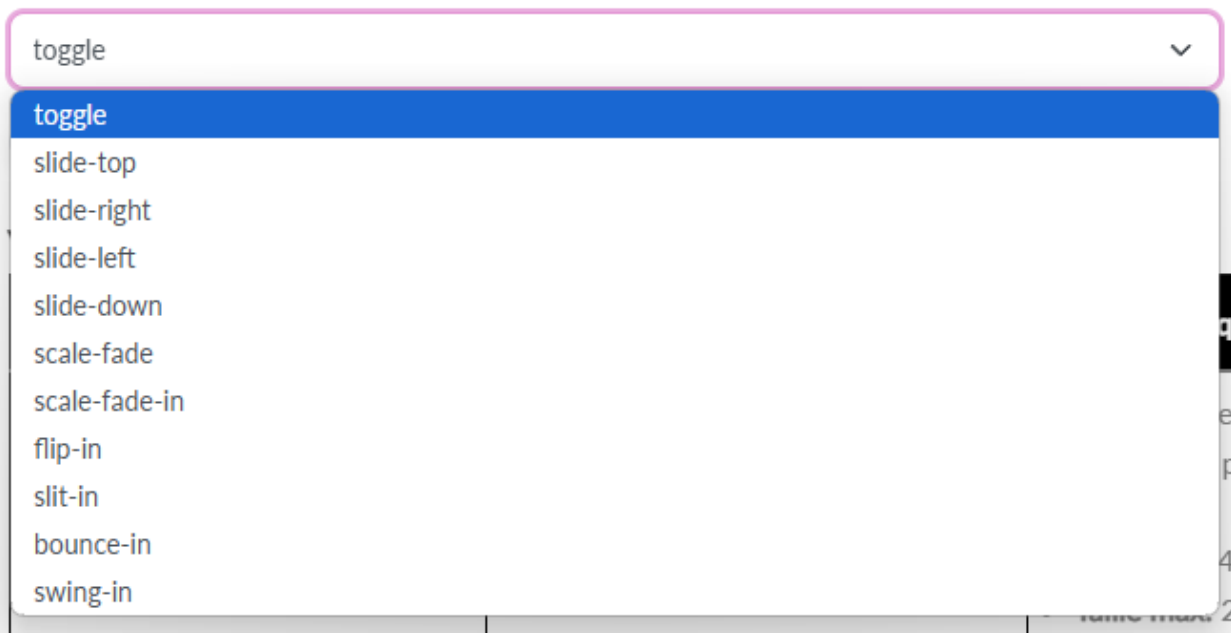


Note: Shadows will always be displayed in black.

4.1.1.5 Transition effect between screens

You can define the transitions between each screen of your event.

Effet de transition entre les écrans



4.1.1.6 Custom Spinner for Loading Times

You can set a specific image during transitions that require loading (processing) to indicate to the user to wait.

☒ Utilisez un spinner personnalisé pour les temps de chargement

☐ Image de spinner personnalisée affichée pendant les temps de chargement

Importer	Aperçu	Les Pré-Requis Techniques	Actions
		- Type: image/png - Extension: png - Nom: spinner - Hauteur: 500 pixels - Taille max: 2 Mo - Largeur: 500 pixels	

4.1.1.7 Your logo

The logo is one of the main elements of your event.

It can be used on the screensaver and will always be present at the bottom right of the screens (see our instructions and design templates for screens & emails available on: <https://www.dnpphoto.eu/fr/telechargements/manuals-brochures/manuals/dnp-booth-1>).

We recommend centering the logo in the template and respecting the safe area of your logo.

Votre logo *

Importer	Aperçu	Les Pré-Requis Techniques	Actions
		- Type: image/png - Extension: png - Nom: logo - Hauteur: 640 pixels - Taille max: 2 Mo - Largeur: 1920 pixels	

☒ Le fichier logo.png sera visible sur l'écran d'accueil (screensaver)

☒ Le texte de l'écran d'accueil sera visible

You can also choose whether or not to display the splash screen text set in the text settings.

☒ 

Français

Texte de l'écran d'accueil

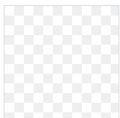
Touchez l'écran

Note: The logo can also be used directly in your photo frames (see [specific “auto design” option](#)).

4.1.1.8 Screen saver

You can set a screensaver (first screen prompting the user to tap the screen to begin their experience) specific to your event by uploading an image.

Fichier d'économiseur d'écran *

Importer	Aperçu	Les Pré-Requis Techniques	Actions
IMPORTER		- Type: image/png - Extension: png - Nom: screensaver - Hauteur: 1920 pixels - Taille max: 5 Mo - Largeur: 1920 pixels	ACTIONS

Note: Images used for screens require square dimensions to fit the screen orientation.

4.1.1.9 Video Screensaver (PRO)

As with the image screensaver, you can set a screensaver this time in a video format. By checking the corresponding box, the file import area will be modified and will wait for a video file.

☒ Mon screensaver est une vidéo PRO

Fichier d'économiseur d'écran

Importer	Les Pré-Requis Techniques	Actions
IMPORTER	- Type: video/mp4 - Extension: mp4 - Nom: screensaver - Hauteur: 1920 pixels - Taille max: 20 Mo - Largeur: 1920 pixels	ACTIONS

4.1.1.10 Background Image

Instead of using the default background color, you can upload a specific background image for all screens in your event (except for the screensaver, see above).

Fichier d'arrière-plan *

Importer	Aperçu	Les Pré-Requis Techniques	Actions
		- Type: image/png - Extension: png - Nom: background - Hauteur: 1920 pixels - Taille max: 5 Mo - Largeur: 1920 pixels	

4.1.1.11 Font Files

You can change all the fonts used in your event.

Fichier de police personnalisé n° 1 *

Importer	Les Pré-Requis Techniques	Actions
	- Type: .ttf - Extension: ttf - Nom: font1 - Taille max: 2 Mo	

Fichier de police personnalisé n° 2 *

Importer	Les Pré-Requis Techniques	Actions
	- Type: .ttf - Extension: ttf - Nom: font2 - Taille max: 2 Mo	

Fichier de police personnalisé n° 3 *

Importer	Les Pré-Requis Techniques	Actions
	- Type: .ttf - Extension: ttf - Nom: font3 - Taille max: 2 Mo	

Each font has its own specificity:

- font1: Used for main texts (titles)
- font2: Used for explanations (paragraphs and captions).
- font3: Additional font used to allow the user to add text on their photo (requires the use of the “add tag #” option in the Data Collection tab, see [4.1.4.2 “Collect tag data” option](#)).

4.1.1.12 Hide the live feed on screen (PRO)

You can hide the live preview of the photo being taken and replace it with an image or video containing instructions.

☒ Cacher le livefeed à l'écran PRO

☐ Le fond de l'écran livefeed est une vidéo

Fichier d'arrière-plan de l'écran Livefeed *

Importer	Aperçu	Les Pré-Requis Techniques	Actions
IMPORTER		- Type: Image/png - Extension: png - Nom: livefeed - Hauteur: 1920 pixels - Taille max: 5 Mo - Largeur: 1920 pixels	ACTIONS

☒ Cacher le livefeed à l'écran PRO

☒ Le fond de l'écran livefeed est une vidéo

Fichier d'arrière-plan de l'écran Livefeed *

Importer	Les Pré-Requis Techniques	Actions
IMPORTER	- Type: video/mp4 - Extension: mp4 - Nom: livefeed - Hauteur: 1920 pixels - Taille max: 20 Mo - Largeur: 1920 pixels	ACTIONS

4.1.13 Watermark on on-screen photo previews

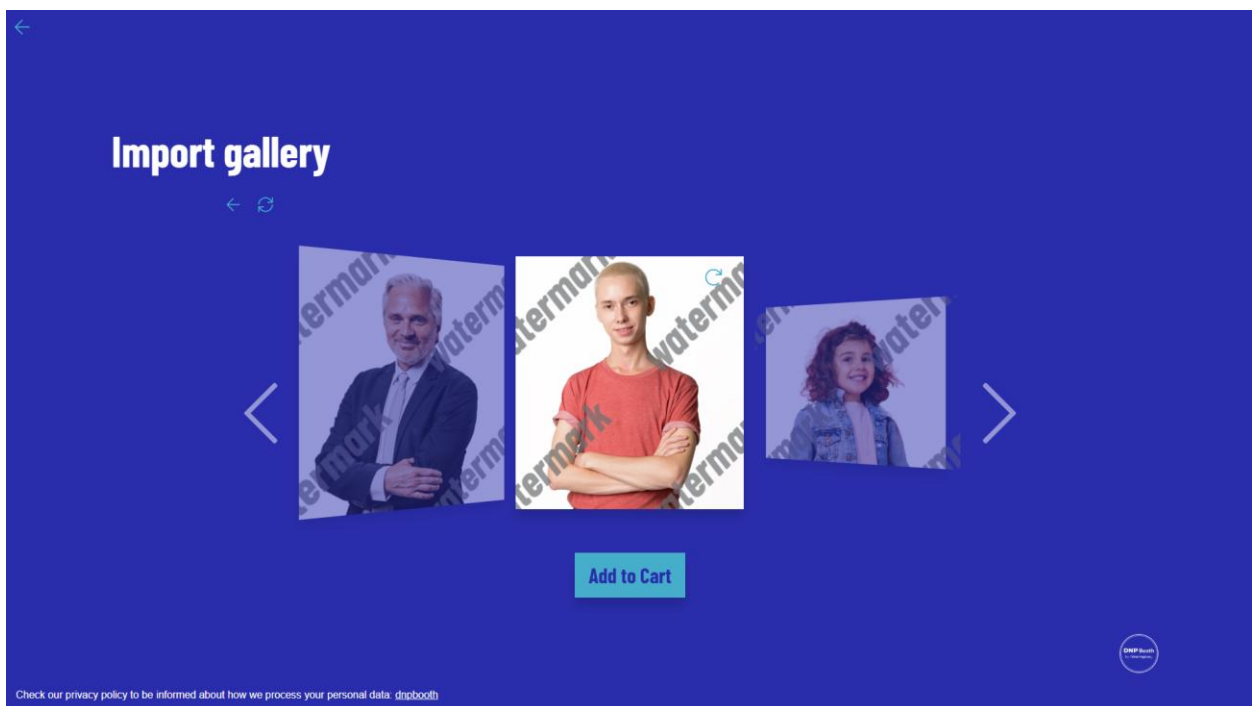
You can add a specific watermark that will be overlaid on all media previews taken on gallery screens (see [4.1.9 Import the gallery](#)).

This watermark will not be added to the print or the final file sent to the user.

☒ Ajouter un filigrane sur les aperçus des photos à l'écran

Image filigrane ajoutée sur les aperçus des photos

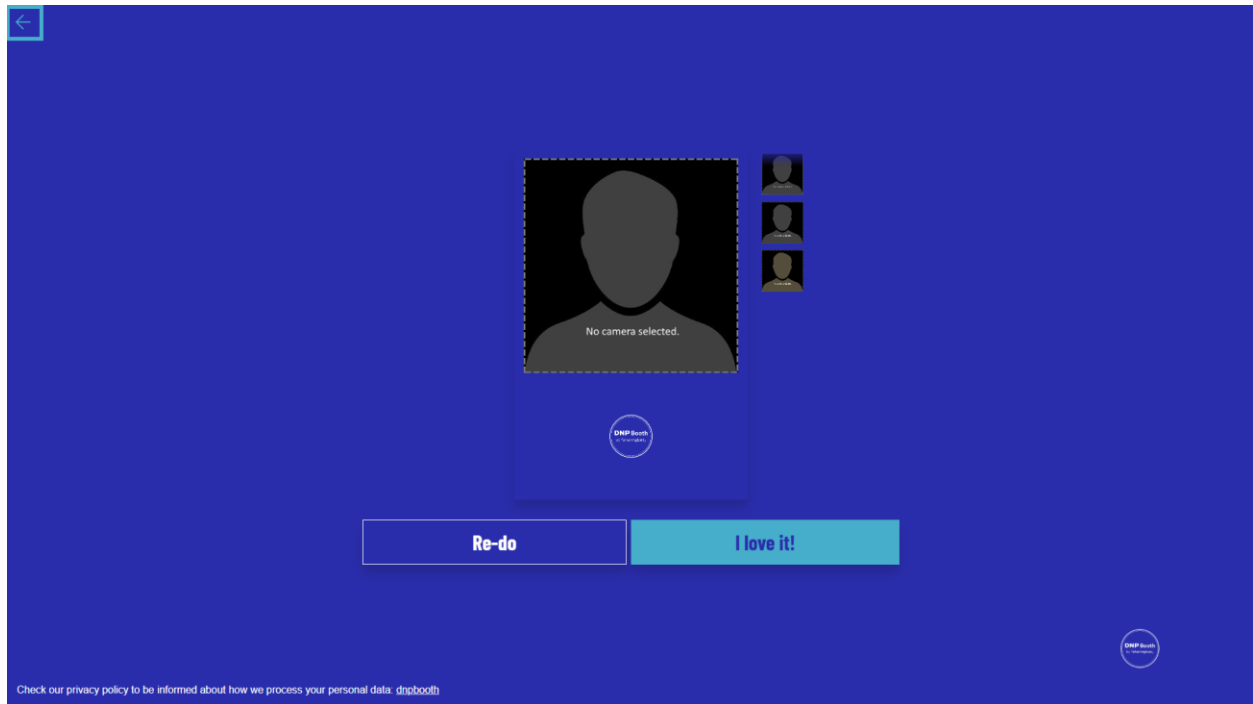
Importer	Aperçu	Les Pré-Requis Techniques	Actions
		- Type: Image/png - Extension: png - Nom: watermark - Hauteur: 500 pixels - Taille max: 2 Mo - Largeur: 500 pixels	



4.1.1.14 Button to return to the home page (PRO)

You can add a button that will be visible on all screens (except the screensaver) allowing the user to return to the beginning of the experience.

☒ Ajouter à la séquence un bouton permettant de revenir à l'accueil **PRO**

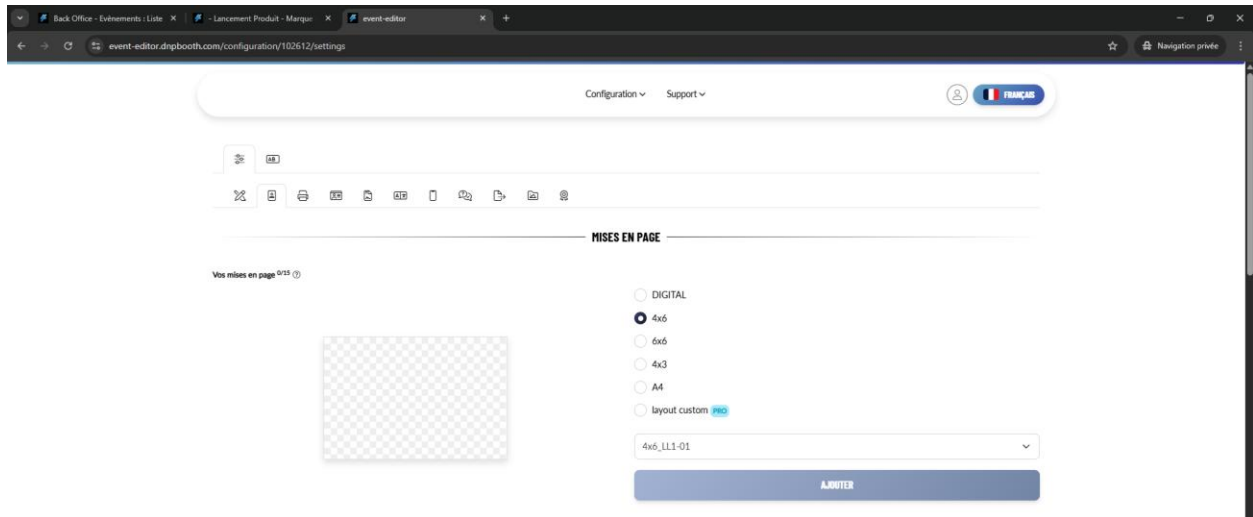


Note: Using this button will delete the current user experience. Any collected media and data will not be retained when returning to the screensaver.

4.1.2 Layouts

The Layout tab allows you to configure all the formats you wish to offer in your event.

Note: You can define up to 15 different formats in a single event.



On the right, you'll find a list of buttons that allow you to choose the general format. Once you've chosen the general format, you can choose the format you want using the drop-down menu.

- ☐ DIGITAL
- ☒ 4x6
- ☐ 6x6
- ☐ 4x3
- ☐ A4
- ☐ layout custom **PRO**

4x6_LL1-01



AJOUTER

On the left you will see a preview of the format to better understand the rendering of the photo frame.

Once you have chosen your format from the drop-down menu, press the Add button (Ajouter) to add it to your event configuration.

4.1.2.1 Explanations of the different formats and nomenclature

- DIGITAL: corresponds to formats intended to be transmitted only by email (particularly for social networks)
- 4x6: Printing format 10x15 cm
- 6x6: Square print format in 15x15 cm
- 4x3: Print size for pre-cut 10x15 cm (10x7.5 cm with a pre-cut line in the middle)
- Custom Layout (PRO): to create a fully customizable frame (see [4.1.2.4 Custom layout option](#))

Here is the nomenclature of formats, taking the LL1-01 format as an example:

- L = general format of the frame (here Landscape)
- L = general format of the media overlay (here Landscape)
- 1 = number of media overlays (here 1)
- 01 = positioning of the inlay(s) in the frame

Here are 2 more examples with the PS4-01 and PS4-02 formats:

Vos mises en page 0/15



☐ DIGITAL

☒ 4x6

☐ 6x6

☐ 4x3

☐ A4

☐ layout custom PRO

4x6_PS4-01

AJOUTER

- P = general frame in Portrait
- S = Square inlays
- 4 = 4 inlays
- 01 = Positioning of the inlays at the top

Vos mises en page 0/15 ⓘ



- ☐ DIGITAL
- ☒ 4x6
- ☐ 6x6
- ☐ 4x3
- ☐ A4
- ☐ layout custom PRO

4x6_PS4-02

AJOUTER

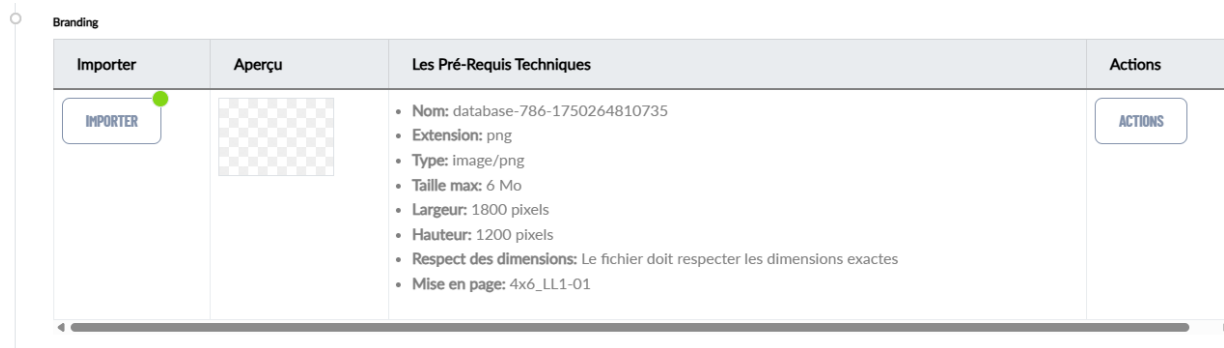
- P = general frame in Portrait
- S = Square inlays
- 4 = 4 inlays
- 02 = Positioning of the inlays in the center

4.1.2.2 Elements when adding a photo frame

For each format added to your event, 2 areas will appear:

- A table regarding your photo frame options
- An area for adding your photo frame design files as well as the options chosen in the table above

4x6_111-01	Aperçu	Options Spécifiques	
- Rendu numérique - Photo 1 prise de photo - Paysage 1800x1200 (pixels) 1800 1200 1 0 0 1800 1200 0 SUPPRIMER		☐ Autostart	
		☐ Autodesign	Background color background color
		☐ Capture type	SHOOT
		☐ Shoot(s)	1
		☐ Camera technical options PRO	ICON FORMAT null
		☐ Timeout	
		☐ Livefeed overlay (opacity)	1
		☐ Filter	
		☐ Paramètres PRO	AJOUTER
		☐ Greenscreen PRO	
		☐ Removebg PRO	
		☐ Auto valid PRO	
		☐ Auto print	
		☐ Flip X PRO	
		☐ Flip Y PRO	
		☐ Conditions (activation du layout) PRO	II
		☐ Traitement custom de la photo (post-production) PRO	
		☐ Animated output	
		☐ Print	



4.1.2.3 Specific options for photo frames

Option name	Description
Auto start	The user will not need to touch the screen to start taking a photo, the photo will be taken automatically.
Auto design	Allows you to create a quick design of your photo frame using a color and logo present in the Design tab.
Capture Type	Here you can set the shooting mode. SHOOT: Take real pictures with the camera. BURST: Takes screenshots of the camera's Live View (used for boomerangs).
Shoot(s)	Allows you to take multiple photos in your photo format (used for boomerangs and GIFs).
Camera technical options (PRO)	This allows you to select which camera you want to use for each shot. <i>Example :</i> <i>You want four shots, but the second one must be taken by the second camera.</i>

	Enter this: <pre>[{"camera": 0, "mode": {}}, {"camera": 1, "mode": {}}, {"camera": 0, "mode": {}}, {"camera": 0, "mode": {}}]</pre> Camera 0 = First camera Camera 1 = Second camera
Timeout	Sets the countdown between each shot. The first case is for the countdown before the start of the shot, and the following ones (available only for multi-shot configurations) are for the countdown before the next shot. Note: The first countdown lasts at least 5 seconds. You can increase it if necessary.
Live Feed overlay (opacity)	You can display the outlines of your photo frame in the Live View screen to help users position themselves more easily. Opacity value: 0 = not displayed 0.5 = visible with transparency 1 = displayed without transparency
Filter	This allows you to force a filter specific to your format.
Settings (PRO)	These settings can allow you to add text elements and allow the user to tag your photo frame.
Green screen (PRO)	Allows you to add a background that replaces your green screen.
Removebg (PRO)	Allows you to use background replacement technology.

	Note: Only available if you enable the Green screen option first
Auto valid (PRO)	Allows you to automatically validate the photo capture and skip the rendering screen.
Auto print	Automatically prints this format.
Flip X (PRO)	Allows you to flip the image horizontally
Flip Y (PRO)	Allows you to flip the image vertically
Conditions (layout activation)	Allows you to condition your format to be displayed or used based on the established condition.
Animated output	Allows you to set your format as an animated format.
Print	Allows you to set a dedicated format for printing.

4.1.2.4 Custom layout option (PRO)

The “custom layout” option allows you to build a format from scratch.

MISES EN PAGE

Vos mises en page 0/15 ?

☐ DIGITAL
 ☐ 4x6
 ☐ 6x6
 ☐ 4x3
 ☐ A4
 ☒ layout custom PRO

1200 1800\n1\n0 0 1200 1800 0

AJOUTER

Creating a custom frame is as follows:

wh\inz\nx ywba

Example with 4x6 format - LL1-01:

1200 800\n1\n0 0 1200 800 0

Value	Description	Example with LL1-01 format
w	Final frame width	1800
h	Height of the final frame	1200
\nz	number of shots/insets in your layout	1
x	X coordinate of your photo/overlay	0
y	Y coordinate of your photo/overlay	0
w	Width of your photo/overlay	1800
h	Height of your photo/overlay	1200
has	Angle of your photo/overlay	0

Note: You will need to add the coordinates & dimensions of each of your inlays in sequence in the desired order.

Example with the 4x6 format - LP3-03:

1800 1200\n3\n30 320 570 855 0\n616 320 570 855 0\n1203 320 570 855 0

Value	Correspondence
1800	Final frame width
1200	Height of the final frame
\n3	3 shots/insets in the format
30	X coordinate of the first photo/overlay
320	Y coordinate of the first photo/overlay
570	Width of first photo/overlay
855	Height of the first photo/inset

0	Angle of the first photo/inset
\n	Moving on to the second inlay
616	X coordinate of the second photo/overlay
320	Y coordinate of the second photo/overlay
570	Width of the second photo/inset
855	Height of the second photo/inset
0	Angle of the second photo/inset
\n	Moving on to the third inlay
1203	X coordinate of the third photo/inset
320	Y coordinate of the third photo/overlay
570	Width of the third photo/inset
855	Height of the third photo/inset
0	Angle of the third photo/inset

Attention :

- Order is important if you have inlays that overlap each other.
- Spaces when entering data: a missing or extra space will prevent you from adding your custom format.
- Note the angle value for each data group (even if it is 0).

Rotation angle information:

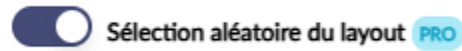
- If you are placing the user image in your custom layout to retrieve coordinates, place the anchor point at the top left of the image.
- The rotation angle works clockwise. If you have negative angles, here's how to indicate the final rotation angle:

Final rotation angle = 360 - your angle without the negative part

Example: You have an angle of -45 degrees $\Rightarrow$ Final rotation angle = 360 - 45 = 315 degrees

4.1.2.5 Random Layout Selection (PRO)

This option will allow the eventManager software to randomly choose from your different formats.



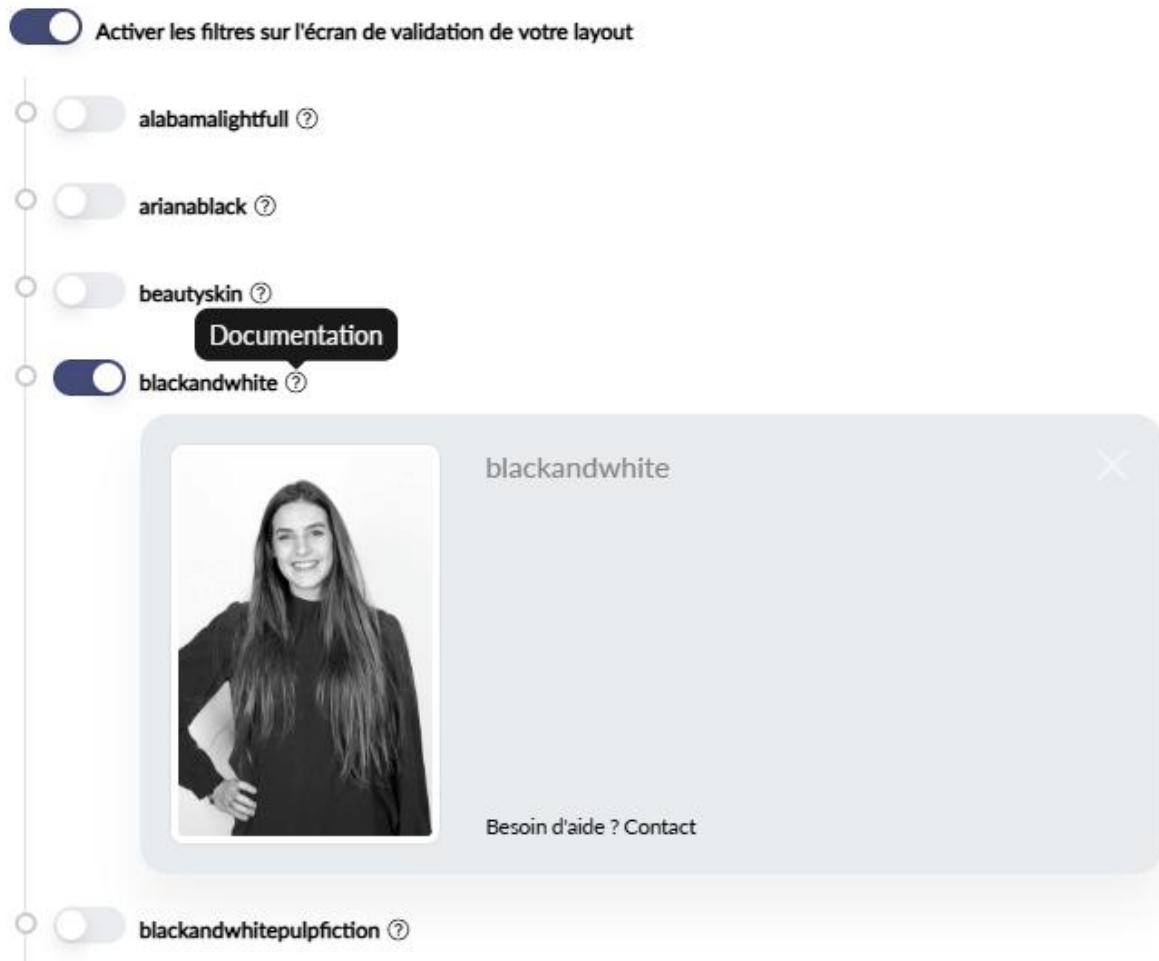
4.1.2.6 Filters

You can define multiple filters that will appear in the validation screen.
We recommend setting up to three simultaneously.



Note: Filters are only available for photos or the printed version of animated formats.

You can see the filter rendering using the ? icon located next to each filter.



4.1.2.7 Duplicate a layout (PRO)

The “Duplicate a layout” option appears when you have already added a layout to your event. It allows you to duplicate the entire layout and its specific options from one of your existing layouts.

- ☐ layout custom PRO
- ☒ dupliquer une mise en page PRO

4x6_LL1-01 (1/15) ▼

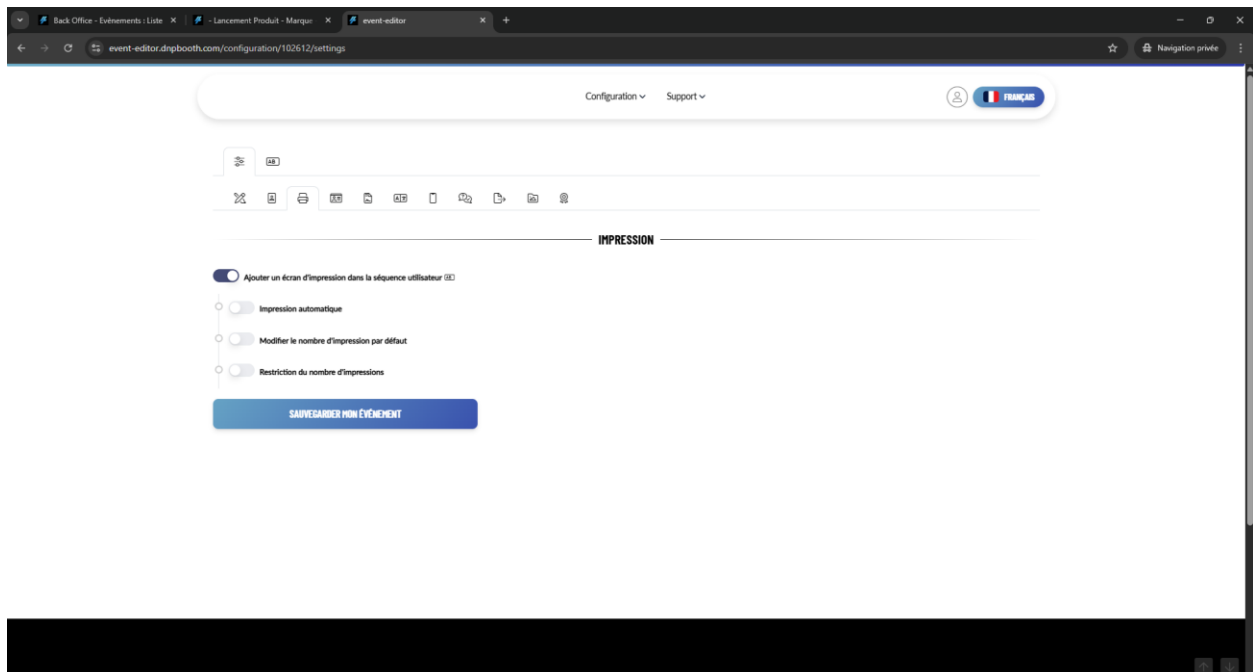
4x6_LL1-01 (1/15)

AJOUTER

Please note: Frame files imported in your original format will not be duplicated. You will need to add them again for the newly created format.

4.1.3 Printing

You can choose whether or not to have printing for your event and select whether you want to automatically print for your entire event and choose the number of prints you want to offer.



4.1.3.1 Automatic printing

Auto-print sets the printing of media taken by users to automatic and therefore removes the print request screen in your event.



4.1.3.2 Change the default print count

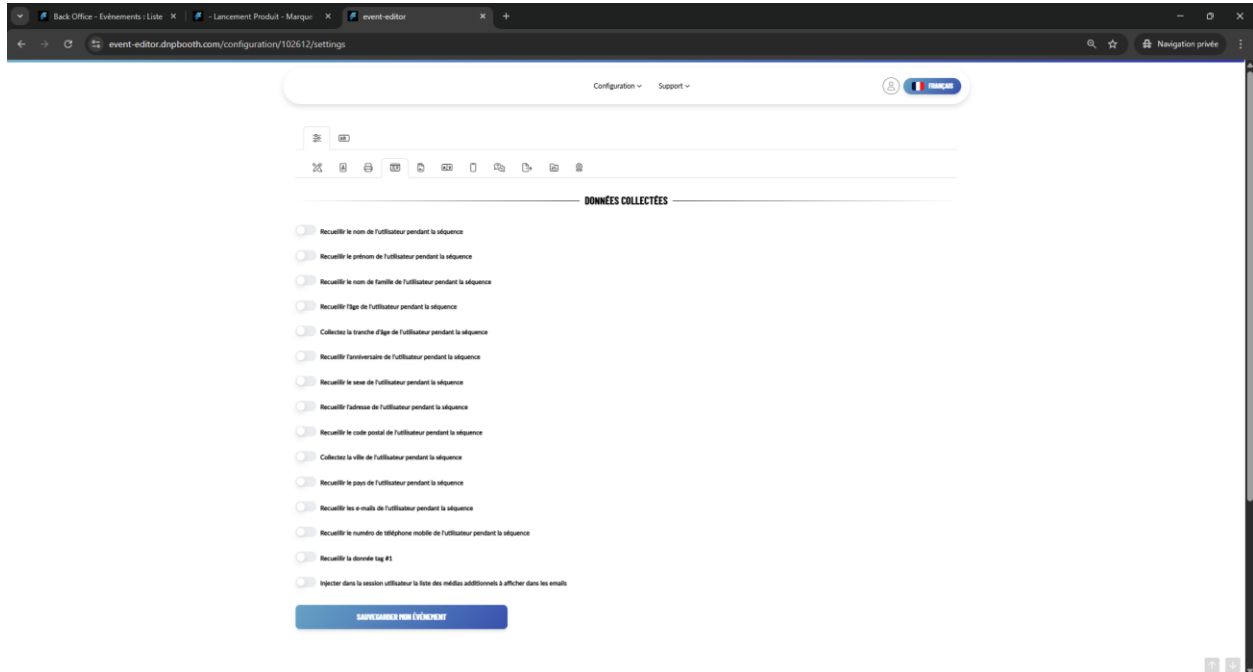
You can set the minimum, the number displayed by default on the print request screen as well as the maximum number of prints allowed.

A screenshot of a form with a vertical sidebar on the left containing three radio buttons. The top radio button is selected and is labeled 'Modifier le nombre d'impression par défaut'. To the right of this label are three input fields. The first input field is labeled 'Minimum d'impressions' and contains the value '1'. The second input field is labeled 'Nombre d'impression par défaut' and contains the value '1'. The third input field is labeled 'Maximum d'impressions' and contains the value '1'.

Note: If you have enabled automatic printing, the event will print according to the "Default Print Count" value.

4.1.4 Data collected

This is the tab where you will be able to add data collection from users.



4.1.4.1 Specific options depending on the data collected

Some data collections have several sub-options when you enable them.

☐ Collectez la ville de l'utilisateur pendant la séquence

☐ Recueillir le pays de l'utilisateur pendant la séquence

☒ Recueillir les e-mails de l'utilisateur pendant la séquence AB

☐ Définir la collecte des e-mails de l'utilisateur obligatoire

☐ Recueillir l'e-mail d'ami de l'utilisateur pendant la séquence

☐ Raccourcis clavier de l'écran

☐ Ajouter un écran dans la séquence utilisateur pour permettre l'utilisation de l'e-mail à des fins marketing

☐ Recueillir le numéro de téléphone mobile de l'utilisateur pendant la séquence

☐ Recueillir la donnée tag #1

4.1.4.2 “Collect tag data #X” option

The “Collect tag #X data” option allows you to add an open data collection screen (area with a keyboard display) before your event.

This can be used, in particular, to write text entered by the user on the photo.

To tag the text on the image, you will need to activate, in addition to the “Collect tag data #X” option, the specific “Settings” (PRO) option of your photo frame and add a parameter by entering the tag `[%TAGX%]`.

☐ Filter	
☒ Paramètres PRO	[%TAG1%] 🔍 🗑️
☐ Greenscreen PRO	AJOUTER

Note: You can add up to 4 “Collect Tag #X Data” screens.

For each tag, the associated tag is in the format [%TAGX%], where X corresponds to the tag number.

This translates to:

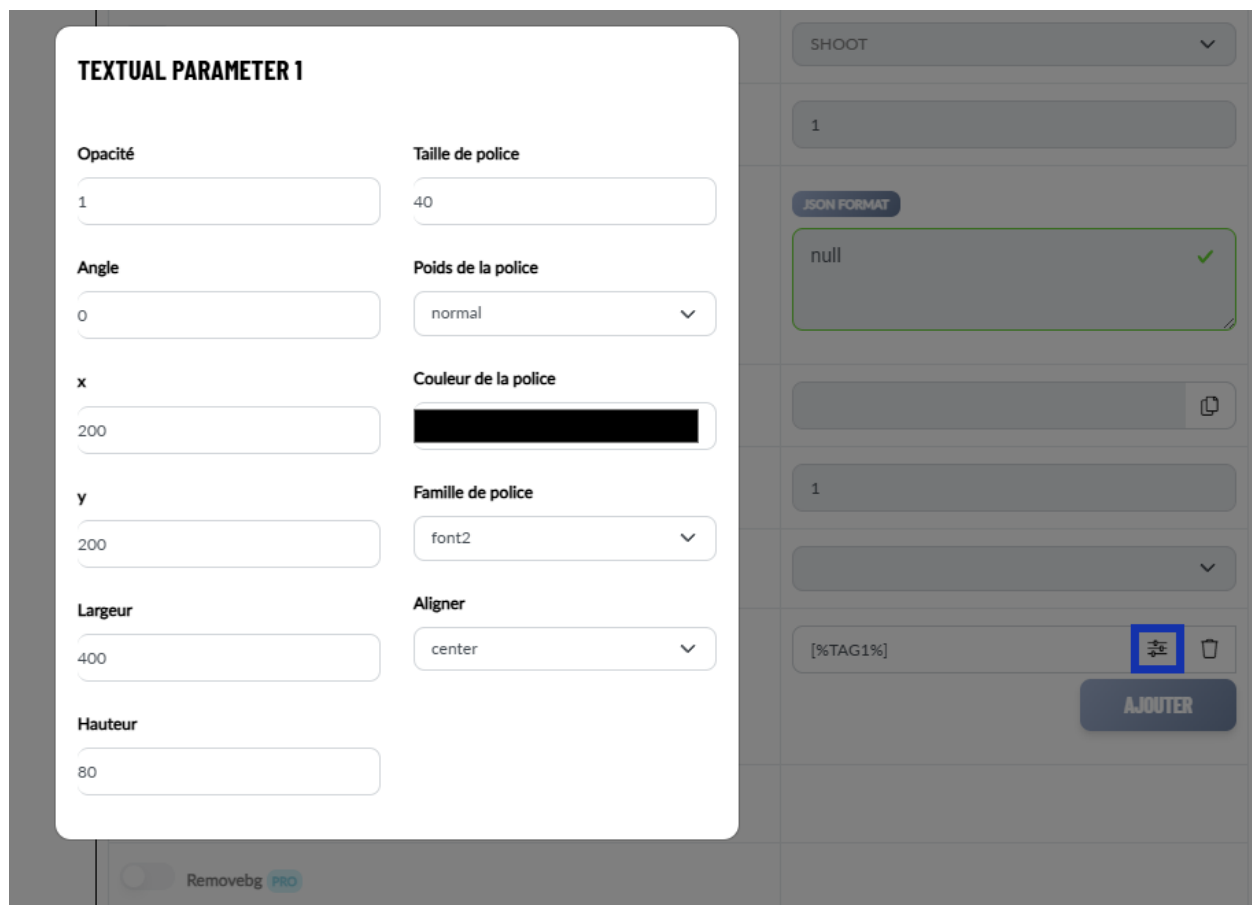
- Option “Collect data tag #1” = [%TAG1%].
- Option “Collect tag data #2” = [%TAG2%].
- Option “Collect data tag #3” = [%TAG3%].
- Option “Collect data tag #4” = [%TAG4%].

The screenshot displays a vertical list of settings for an event editor. Each setting consists of a toggle switch and a label. The settings are as follows:

- ☐ Recueillir le numéro de téléphone mobile de l'utilisateur pendant la séquence
- ☒ Recueillir la donnée tag #1 AB
- ☐ ☐ Définir la collecte du tag #1 obligatoire
- ☒ Recueillir la donnée tag #2 AB
- ☐ ☐ Définir la collecte du tag #2 obligatoire
- ☒ Recueillir la donnée tag #3 AB
- ☐ ☐ Définir la collecte du tag #3 obligatoire
- ☒ Recueillir la donnée tag #4 AB
- ☐ ☐ Définir la collecte du tag #4 obligatoire
- ☐ Injecter dans la session utilisateur la liste des médias additionnels à afficher dans les emails

SAUVEGARDER MON ÉVÉNEMENT

Once you have added your parameter, you will need to configure it using the edit button located next to the open area.



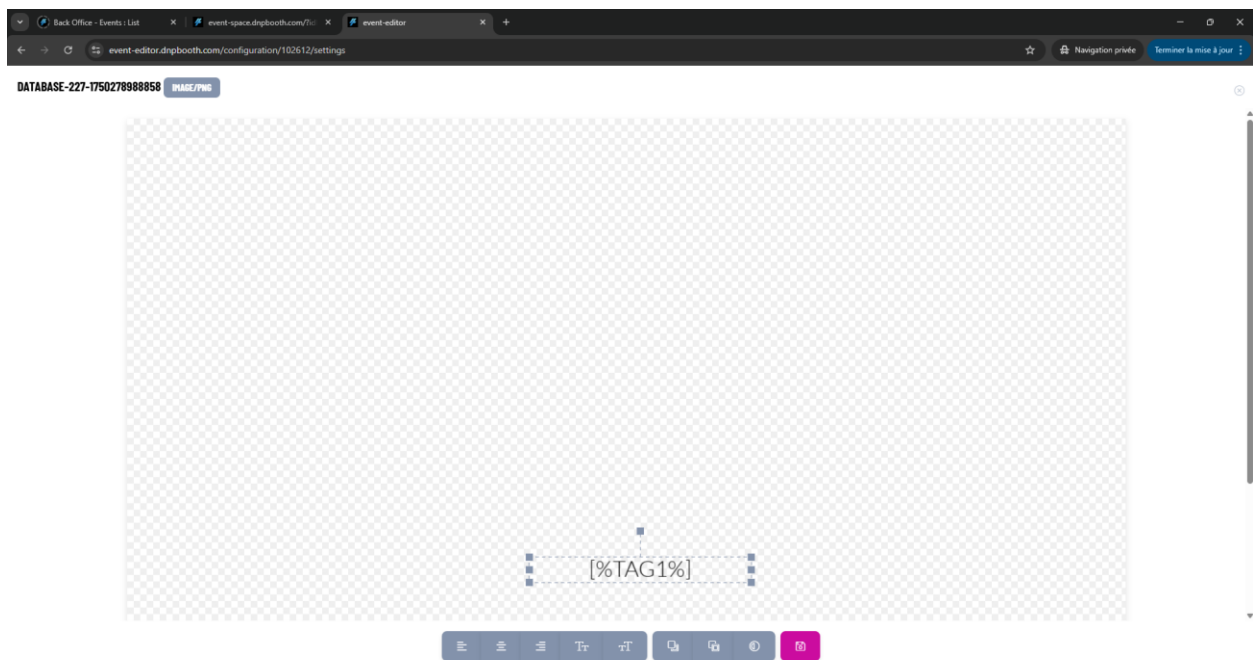
Caution: Make sure the area is large enough depending on the font used.

Note: To make user-entered text uppercase, replace [%TAGX%] by :

```
`$['[%TAGX%]'.toUpperCase()]`
```

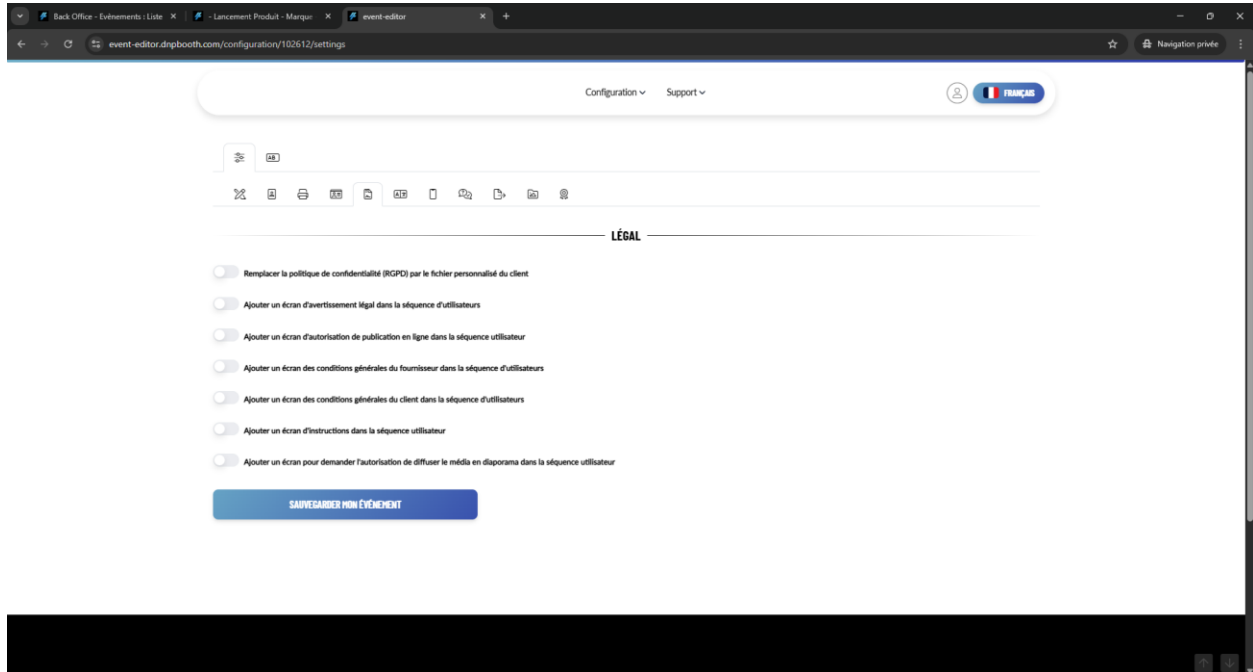
The quotes must be kept and the "X" value must be replaced with your tag number.

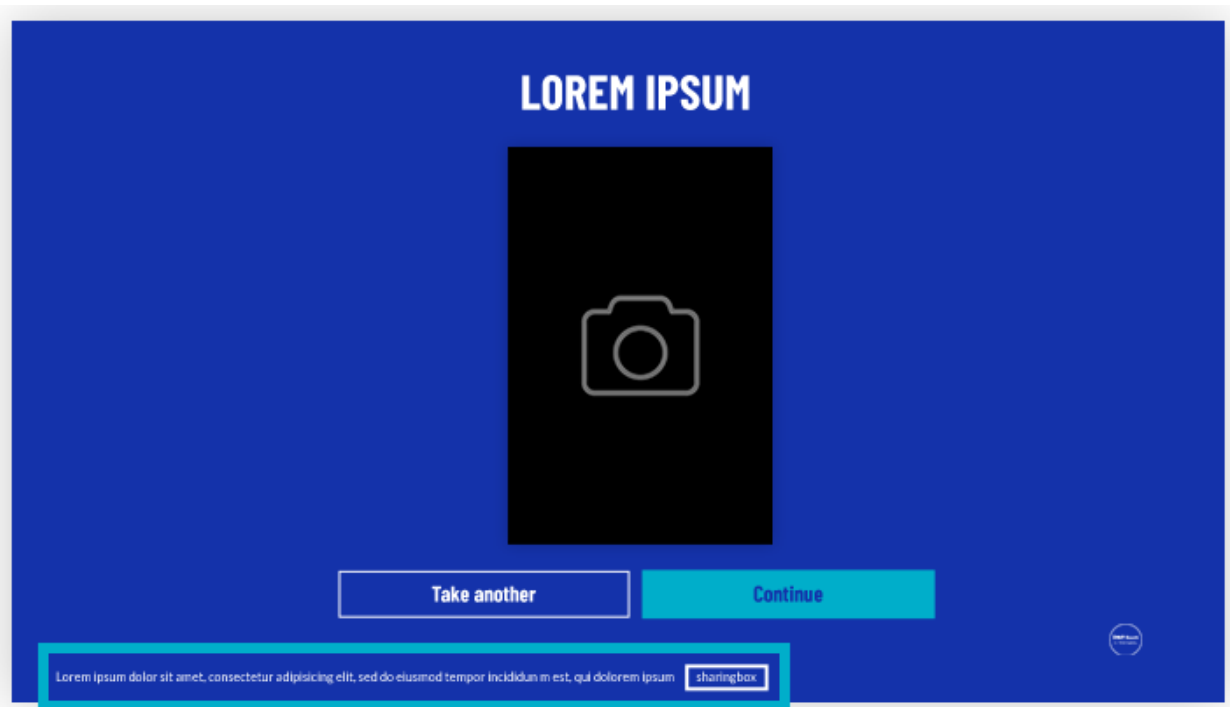
Once your event has been saved for the first time, you can return to edit the location and dimensions of your tag using the "Edit dynamic texts" tool in the ACTIONS button located in the import area of your frame:



4.1.4 Legal

You can add multiple screens here to collect different user consents as well as add a custom font that will be displayed on screens showing a user's personal data.





Écrans

Veuillez noter que le texte « Lorem Ipsum » n'est qu'un aperçu et sera remplacé par les éléments configurés dans votre événement.

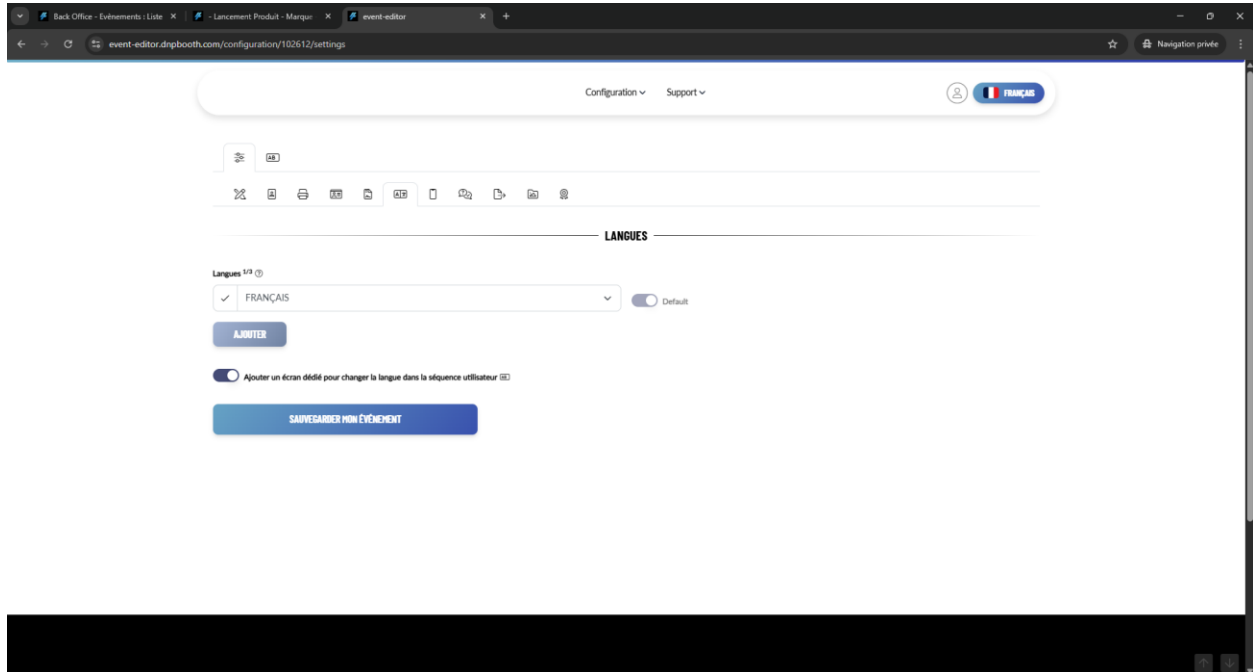
☒ Remplacer la politique de confidentialité (RGPD) par le fichier personnalisé du client

Dossier juridique du client RGPD

Importer	Les Pré-Requis Techniques	Actions
IMPORTER	- Type: text/html - Extension: html - Nom: client - Taille max: 1 Mo	ACTIONS

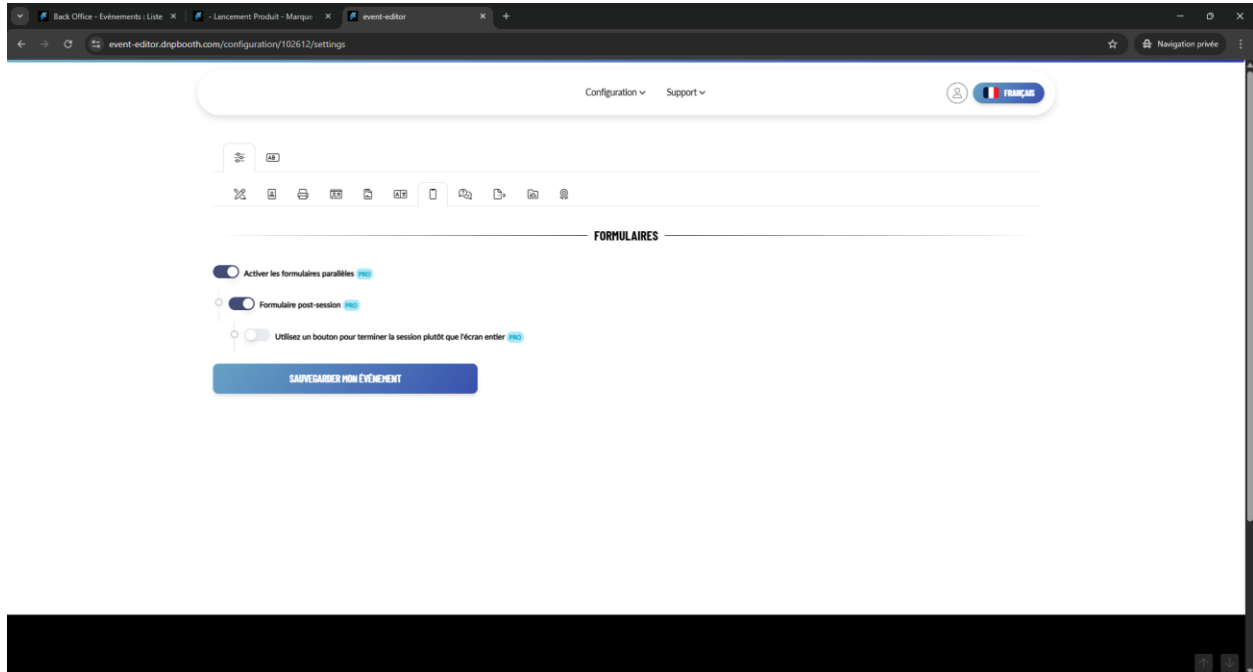
4.1.5 Languages

You can configure up to 3 different languages in your event, choose the language to display by default, and even display a screen to allow the user to choose before starting their experience.



4.1.6 Forms (PRO)

To have a faster user experience and allow more people to pass through your photo booth, you can set up a post-shoot form to collect their data via a QR Code displayed at the end of the user session.



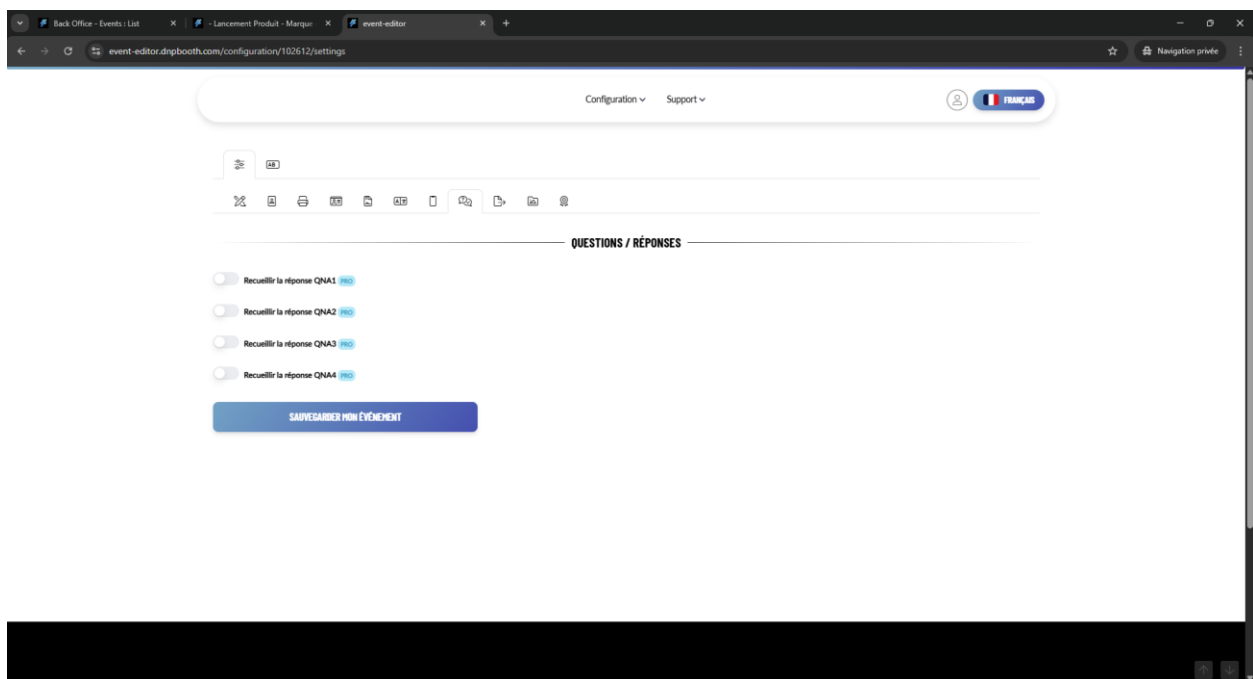
When you enable this feature, you will have a new option available for your collected data.

- ☐ Recueillir le nom de l'utilisateur pendant la séquence
- ☐ Recueillir le prénom de l'utilisateur pendant la séquence
- ☒ Recueillir le nom de famille de l'utilisateur pendant la séquence AB
- ☒ Collecter la donnée depuis un formulaire post-session plutôt que sur le photobooth
- ☐ Définir la collecte du nom de famille de l'utilisateur obligatoire
- ☐ Recueillir l'âge de l'utilisateur pendant la séquence

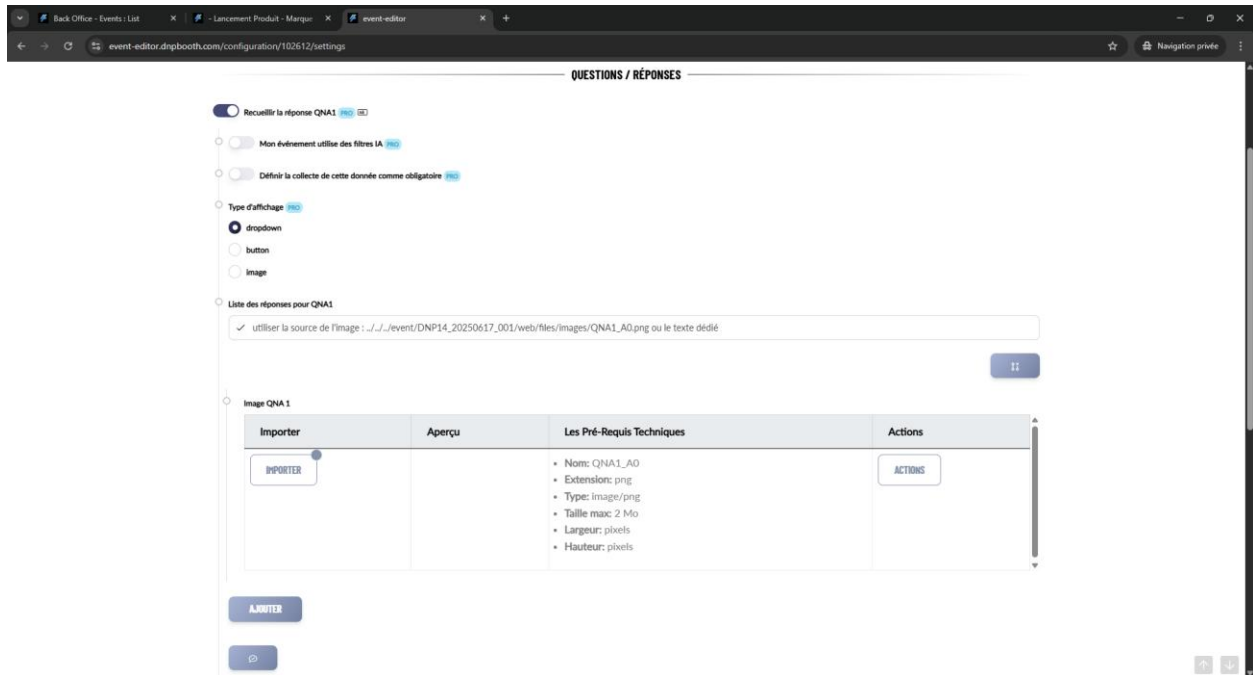
4.1.7 Questions / Answers (PRO)

Q&A can provide many features during your event:

- Retrieve specific responses from a user;
- Add a specific sentence or image to the image based on the user's response;
- Check that users know the answers to questions so they can continue with the experience;
- Direct users to a specific format based on their response;
- Offer the choice of an AI filter to transform the user into an artificial intelligence-generated character.



4.1.7.1 Display modes

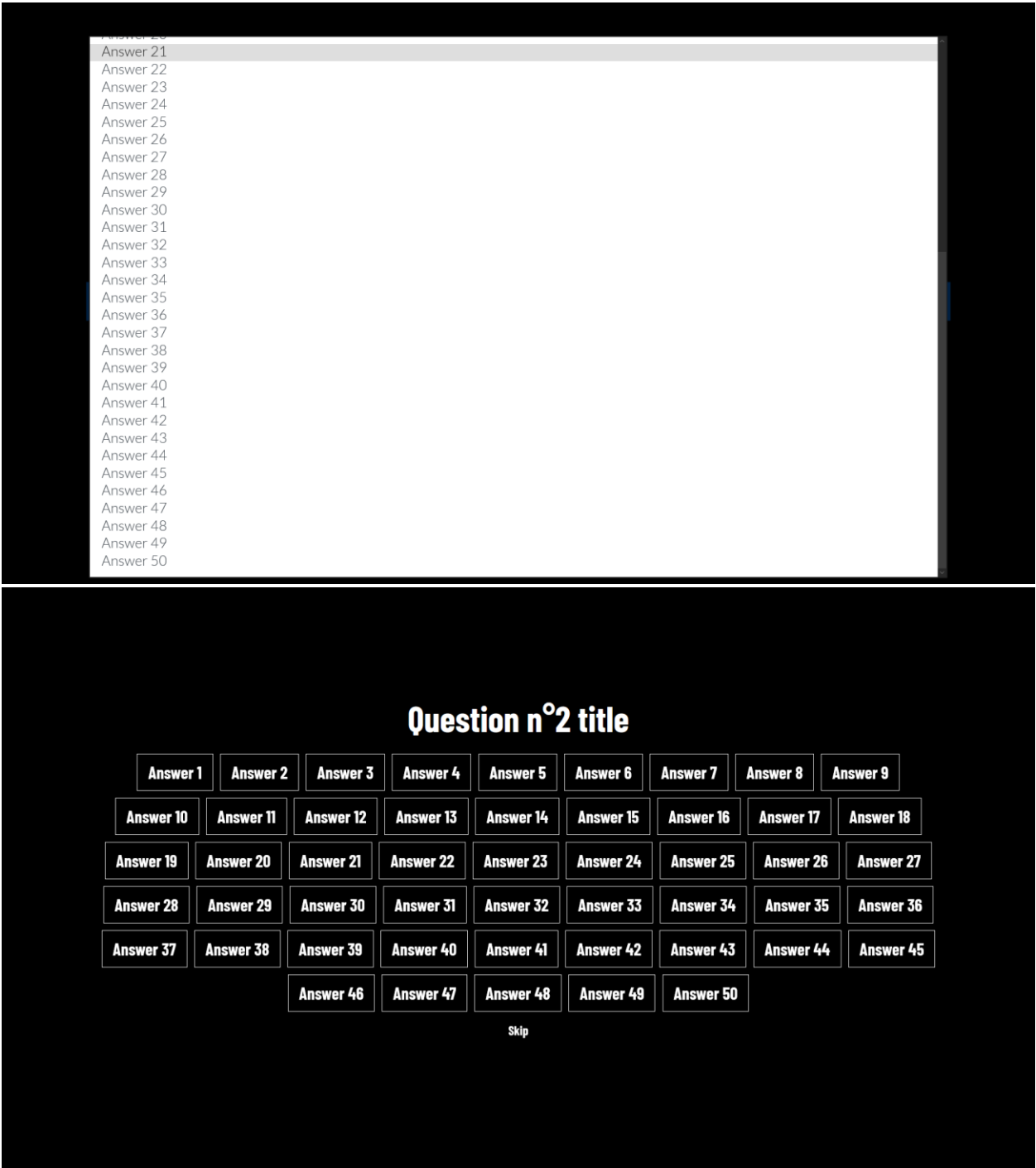


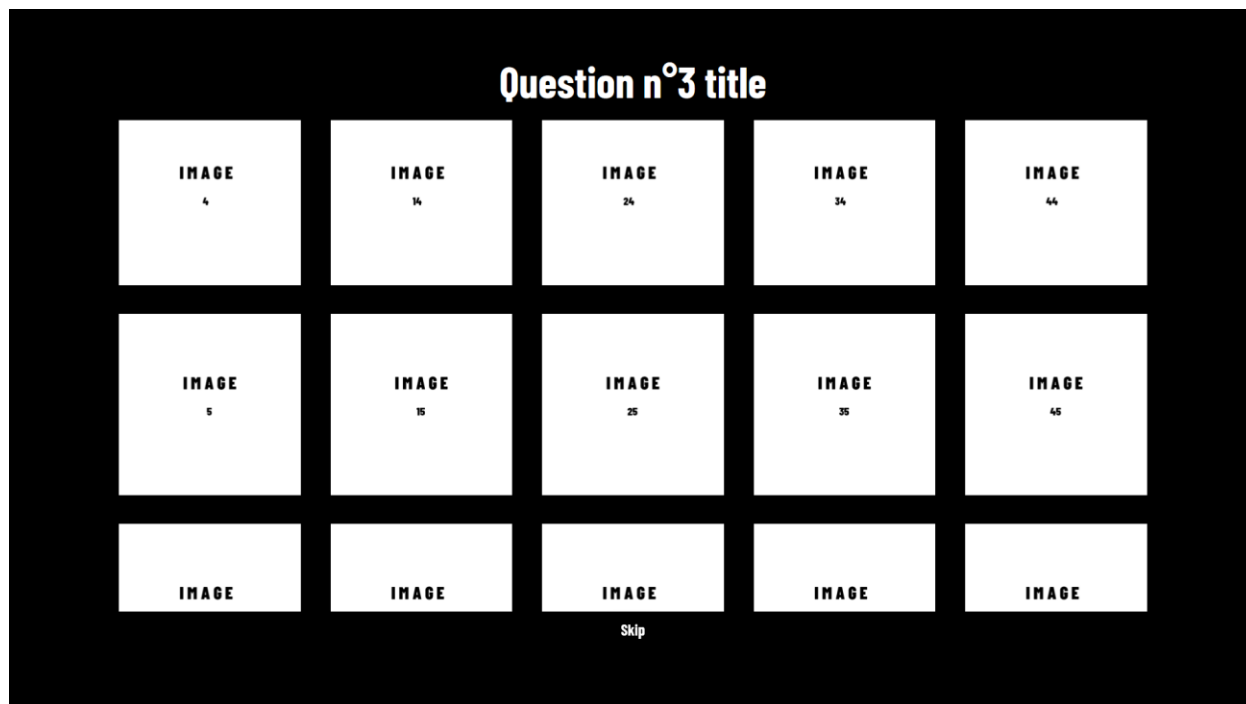
Q&A can be displayed in 3 different ways:

- Drop down: Displays possible answers in the form of a drop-down menu
- Button: Displays possible answers as buttons
- Image: Displaying possible answers as imported images

The limits:

- 1 question per screen
- 1 single answer selectable
- Up to 4 question/answer screens available
- Up to 50 answers possible per question





4.1.7.2 Enabling the AI Filters Option

The “My event uses AI filters” option will allow you to indicate the list of AI filter identifiers from our catalog (available on ai.sharingbox.com) to use for your event.

QUESTIONS ANSWERS

☒ Collect QNA1 answer PRO

☒ My event uses AI filters PRO

☒ JSON FORMAT List of AI filter IDs (comma separated) PRO

☐ Define the collection of this data as mandatory PRO

For more information on setting up an event using AI filters, we invite you to consult our user guide on the Pro pack available on <https://www.dnpphoto.eu/fr/telechargements/manuels-brochures/manuals/dnp-booth-1/manuel>.

4.1.7.3 Editing texts and importing images

You can edit the content of the question texts and buttons via the “AB” button next to the option.

☒ Collect QNA1 answer PRO AB

French

Title of question n°1

Titre de la question n°1

Question n°1 content

Contenu de la question n°1

Skip button text

Passer

Next button text

Suivant

☐ My event uses AI filters PRO

Note: In the “button” and “image” display modes, only the question title is displayed.

When adding a possible answer to your question, an input box is available to edit the text of your answer.

List of answers for QNA1

☒ utiliser la source de l'image : ../../event/DNP14_20250617_001/web/files/images/QNA1_A0.png ou le texte dédié

Image QNA 1

Upload	Preview	Technical Requirements	Actions
UPLOAD		- Name: QNA1_A0 - Extension: png - Type: image/png - Max size: 2 MB - Width: pixels - Height: pixels	ACTIONS

ADD

For the “image” display mode, you will need to modify the response text box to only indicate the path of the image to use and import the image into the import box below.

List of answers for QNA1

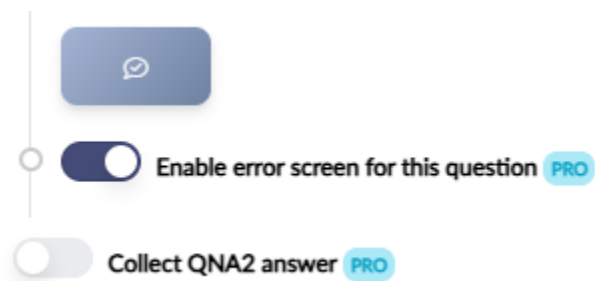
☒ utiliser la source de l'image : ../../event/DNP14_20250617_001/web/files/images/QNA1_A0.png ou le texte dédié

Image QNA 1

Upload	Preview	Technical Requirements	Actions
UPLOAD		- Name: QNA1_A0 - Extension: png - Type: image/png - Max size: 2 MB - Width: pixels - Height: pixels	ACTIONS

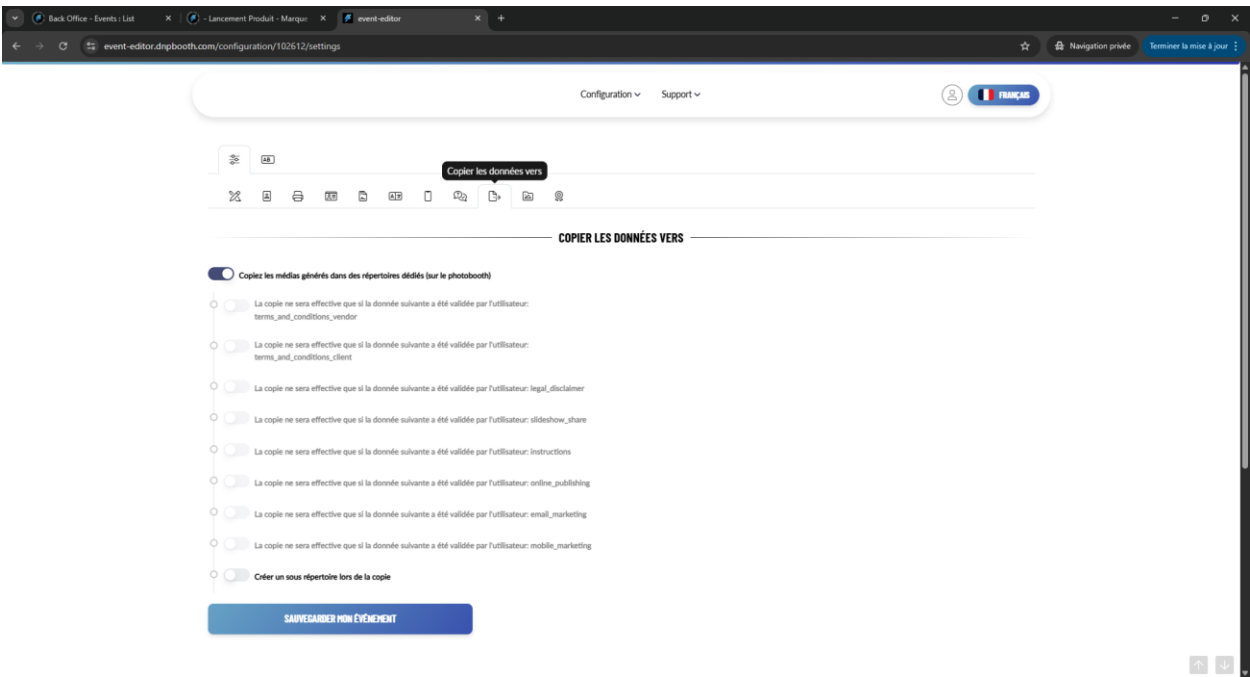
4.1.7.4 Activating an error screen in case of an incorrect answer

You can also enable a dedicated error screen warning the user that their answers are incorrect and preventing them from continuing with the experience.



4.1.8 Copy data to

The “Copy Data To” tab allows you to tell the eventManager to copy media to a folder on your photo booth or to copy certain media based on acceptance on a particular screen.



Copy options become available when you have enabled the specific collection option.

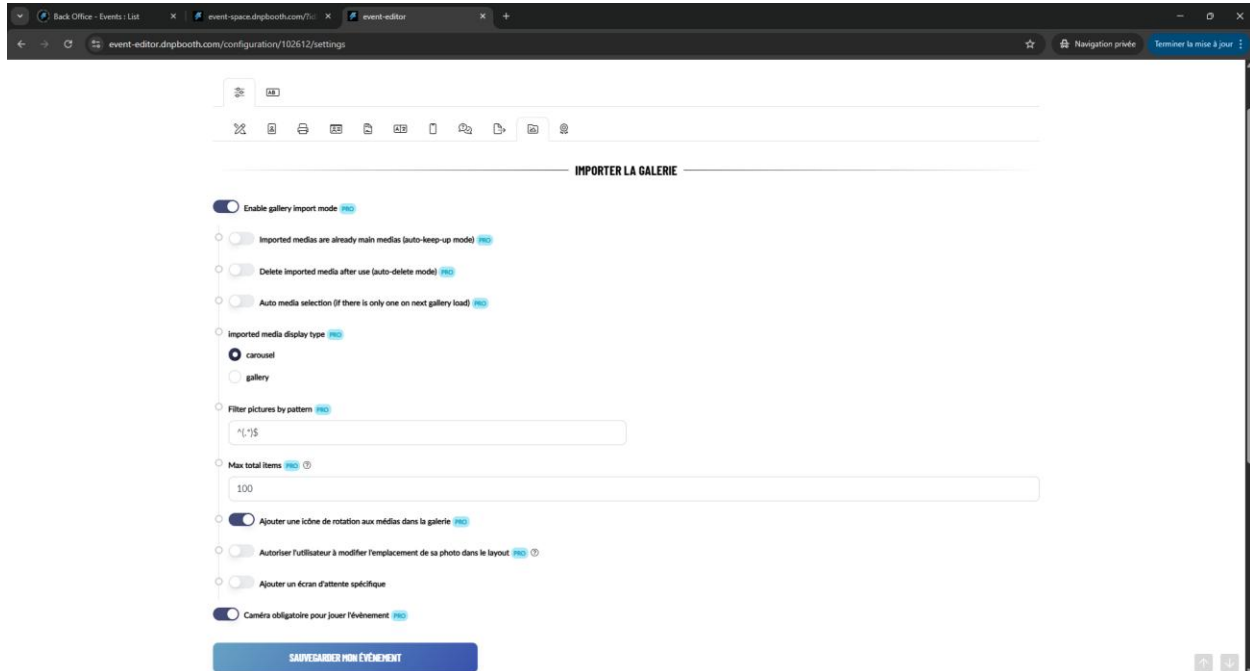
Option name	Option to activate
-------------	--------------------

The copy will only be effective if the following data has been validated by the user: terms_and_conditions_vendor	Legal Tab Option "Add a vendor terms and conditions screen in the user sequence"
The copy will only be effective if the following data has been validated by the user: terms_and_conditions_client	Legal Tab Option "Add a customer terms and conditions screen in the user sequence"
The copy will only be effective if the following data has been validated by the user: Legal disclaimer	Legal Tab "Add legal warning screen in user sequence" option
The copy will only be effective if the following data has been validated by the user: slideshow_share	Legal Tab Option "Add a screen to request permission to play media as a slideshow in the user sequence"
The copy will only be effective if the following data has been validated by the user: instructions	Legal Tab "Add an instruction screen in the user sequence" option
The copy will only be effective if the following data has been validated by the user: online_publishing	Legal Tab "Add online publishing authorization screen in user sequence" option
The copy will only be effective if the following data has been validated by the user: email marketing	Collected Data Tab Option "Collect user emails during sequence" + Option "Add a screen in the user sequence to allow email to be used for marketing purposes"
The copy will only be effective if the following data has been validated by the user: mobile marketing	Collected Data Tab Option "Collect user's mobile number during sequence" + Option "Add a screen in the user sequence to allow the use of the mobile number for marketing purposes"

Note: To make media copying active, you must also set up an import in the Gallery tab present in the eventManager services (see eventManager user manual available on <https://www.dnpphoto.eu/fr/telechargements/manuels-brochures/manuels/dnp-booth-1/manuel>)

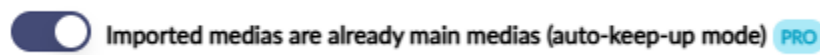
4.1.9 Import Gallery (PRO)

The “Import Gallery” tab allows you to configure your event to display a photo gallery instead of taking a photo.



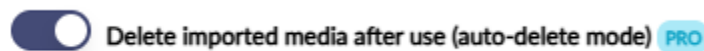
4.1.9.1 Imported media are already main media (auto-keep-up mode)

This option allows you to specify that the photo from the gallery is the final file to be sent to the user. It will therefore not be processed (no photo frame will be added to it).



4.1.9.2 Delete imported media after use (auto-delete mode)

After a user selects a photo, it will be considered used and will no longer be visible in the gallery screen.



4.1.9.3 Auto media selection (if there is only one on next gallery load)

This option will allow you to specify that the next photo appearing in the import folder should be automatically selected. You can define the number of media to have in your folder to allow automatic selection.

☒ Auto media selection (if there is only one on next gallery load) PRO

○ Nombre de médias permettant de déclencher l'auto-sélection PRO

✓

4.1.9.4 imported media display type

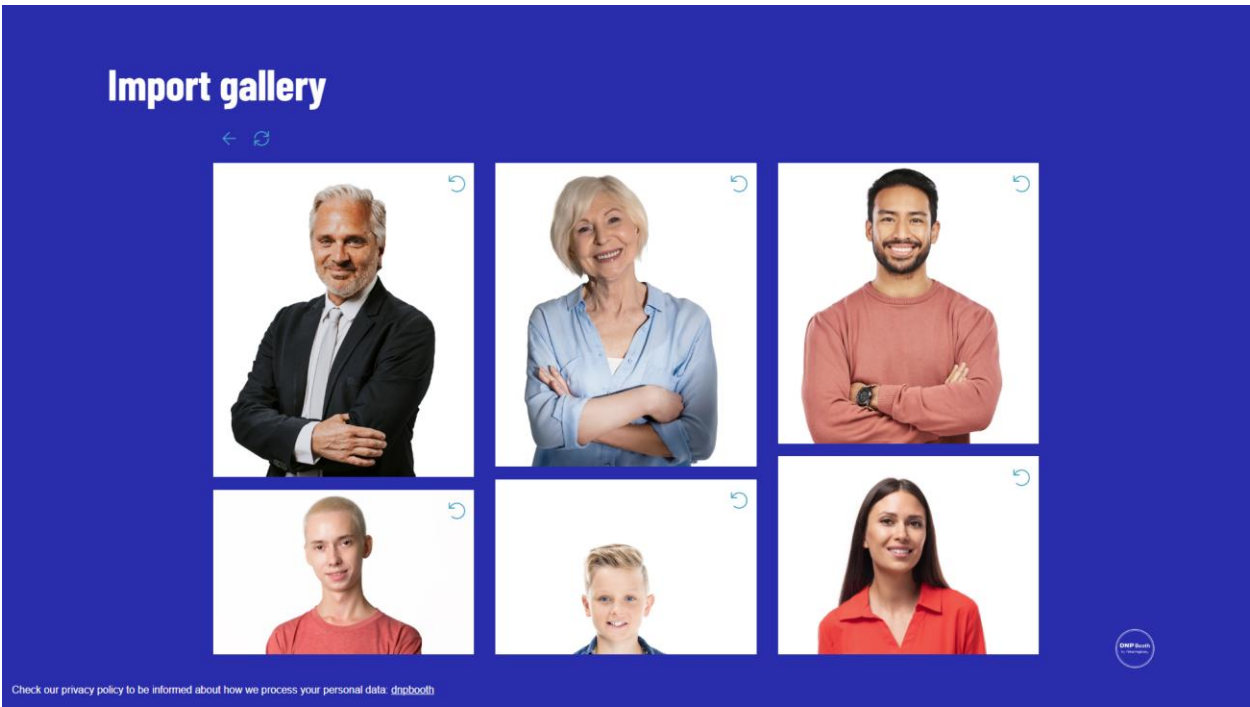
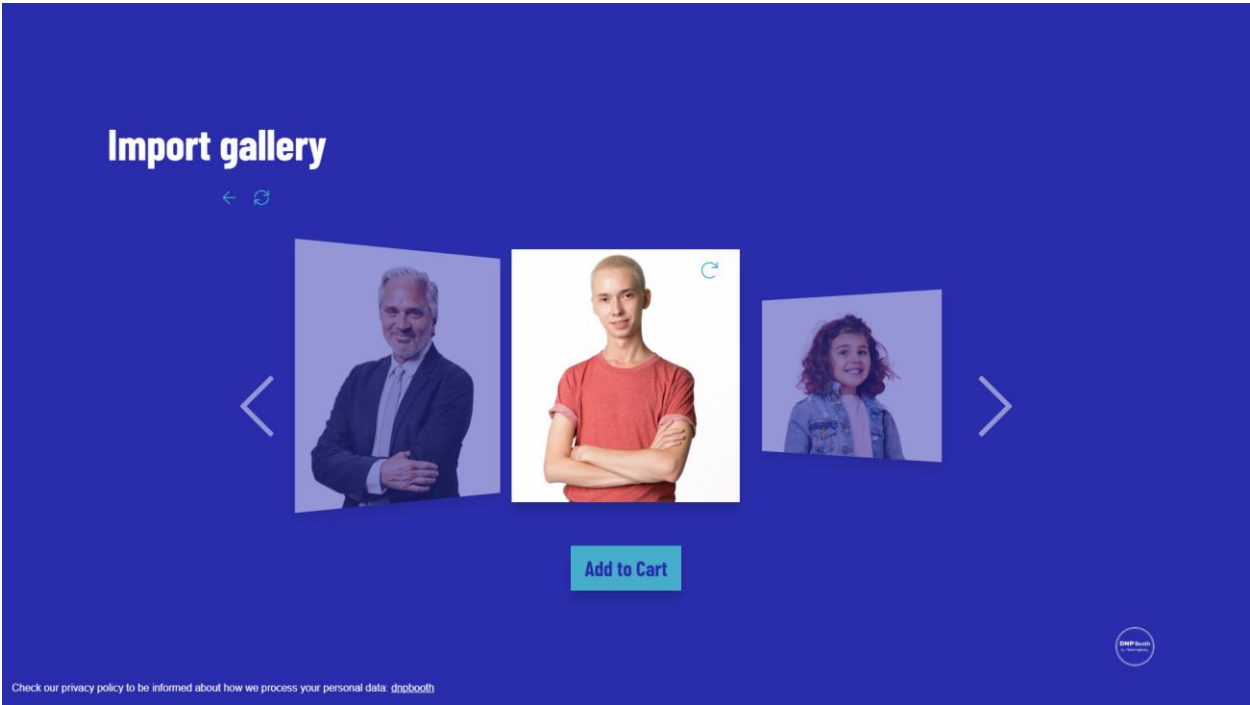
You can select between 2 display modes for your gallery:

- Carousel: Displays all media in the import folder in a carousel format. The user will need to use the left and right arrows around the photo to navigate through the entire collection.
- Gallery: Displays all media in the import folder as a gallery. The user will need to swipe up on your photo booth screen to browse through the entire collection.

imported media display type PRO

☒ carousel

☐ gallery



4.1.9.4 Filter pictures by pattern

You can filter the display of media in your gallery based on a regular expression. By default, all media are displayed (jpeg files).

Filter pictures by pattern **PRO**

4.1.9.5 Max total items

The “Max total items” option allows you to limit the number of media items to display. You can ignore this limitation by entering the value “0”.

Max total items **PRO** ⓘ

4.1.9.6 Add a rotate icon to media in the gallery

You can offer your users the option to return the media in the gallery before selecting it.

☒ Ajouter une icône de rotation aux médias dans la galerie **PRO**

4.1.9.7 Allow the user to change the location of their photo in the layout

This option allows the user to move their photo in the photo frame once it has been selected and processed (in the rendering screen for validation).

Note: This option cannot be used if you offer the ability to choose a filter on the rendering screen.

☒ Autoriser l'utilisateur à modifier l'emplacement de sa photo dans le layout **PRO** ⓘ

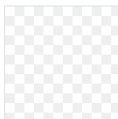
4.1.9.8 Add a specific waiting screen

This option allows you to customize the waiting screen when no media is yet present in your import folder.

☒ Ajouter un écran d'attente spécifique

☐ L'écran d'attente est une vidéo

Fichier d'écran d'attente du mode 'Importer la galerie'

Importer	Aperçu	Les Pré-Requis Techniques	Actions
IMPORTER		- Type: image/png - Extension: png - Nom: importgallery - Hauteur: 1920 pixels - Taille max: 5 Mo - Largeur: 1920 pixels	ACTIONS

☒ L'écran d'attente est une vidéo

Fichier d'écran d'attente du mode 'Importer la galerie'

Importer	Les Pré-Requis Techniques	Actions
IMPORTER	- Type: video/mp4 - Extension: mp4 - Nom: importgallery - Hauteur: 1920 pixels - Taille max: 20 Mo - Largeur: 1920 pixels	ACTIONS

4.1.9.9 Mandatory camera to play the event

You can indicate in your event that a camera remains mandatory in order to be launched and played.

☒ Caméra obligatoire pour jouer l'évènement **PRO**

4.2 Publication

The publish tab has more options than for a theme:

PUBLICATION

Vous pouvez maintenant personnaliser l'email qui sera envoyé à vos invités avec leurs médias.

Image de couverture

Votre photo

Nom de l'organisateur de l'événement

Entreprise Client

E-mail de l'organisateur

event@photoboothactivation.com

Plateau de l'adresse email de l'organisateur

event

Nom de domaine de l'adresse email de l'organisateur

photoboothactivation.com

Type de modèle d'e-mail

☒ photo-booth

☐ custom

E-mail de réponse

response@photoboothactivation.com

☒ Activer la fonction de téléchargement dans l'e-mail

☒ Activer la fonction Facebook dans l'e-mail

☒ Activer la fonction Twitter dans l'e-mail

☐ Activer la fonction Tumblr dans l'e-mail

☒ Activer la fonction Pinterest dans l'e-mail

☒ Activer la fonction Instagram dans l'e-mail

☐ Message utilisé pour le partage sur les réseaux sociaux (obligatoire)

☐ Activer la fonction Email dans l'e-mail

☐ Activer la fonction Facebook dans l'e-mail

☐ Activer la fonction Twitter dans l'e-mail

☒ Activer la fonction WhatsApp dans l'e-mail

☐ Activer la fonction Reddit dans l'e-mail

Codeur d'identification de l'e-mail

#C4C2a

Codeur principal de l'e-mail

#C2a2a

Codeur du lien de l'e-mail

event

Don principal (appliqué aux images d'été en fin de pied de page)

Phrase d'e-mail personnalisable

N'oubliez pas votre participation, n'hésitez pas à partager votre photo sur les réseaux sociaux.

Image d'été de l'e-mail

Importer	Aperçu	Les Pré-Règles Techniques	Actions
IMPORTER		- Type: image (.png) - Extension: png - Nom: header - Taille max: 2 Mo - Largeur: 1100 pixels	ACTIVER

Image de pied de page de l'e-mail

Importer	Aperçu	Les Pré-Règles Techniques	Actions
IMPORTER		- Type: image (.png) - Extension: png - Nom: footer - Taille max: 2 Mo - Largeur: 1100 pixels	ACTIVER

☐ Activer le thème de l'été (l'option doit être affichée sur "été" dans la section Contrôle de publication de l'événement)

ENVOYER **RETOURNER AU DÉTAIL**

4.2.1 Prefix and domain name of the sender's email address

You can customize the prefix of the email address that will send the media to the user as well as choose the domain name of the address.

E-mail de l'expéditeur

event@photoboothactivation.com

Préfixe de l'adresse email de l'expéditeur

event

Nom de domaine de l'adresse email de l'expéditeur

@photoboothactivation.com

Notes:

- For the prefix, we recommend writing only in lowercase letters and avoiding any numbers or special characters.
- The list of domain names corresponds to those present in your “Domains” tab on the back office (see back office user manual available on <https://www.dnpphoto.eu/fr/telechargements/manuels-brochures/manuels/dnp-booth-1/manuel>)

4.2.2 Email template type

You can use our default email template (named “photobooth”) or import a custom HTML file to be used as the email sent to users

Type de modèle d'e-mail

☐ photobooth

☒ custom

E-mail HTML personnalisé

Importer	Les Pré-Requis Techniques	Actions
IMPORTER	- Type: text/html - Extension: html - Nom: templateCustom - Taille max: 1 Mo	ACTIONS

Notes for using a “custom” email:

- We recommend that you first download our available template

Type de modèle d'e-mail

☐ photobooth

☒ custom

E-mail HTML personnalisé

Importer	Les Pré-Requis Techniques	Actions
IMPORTER	- Type: text/html - Extension: html - Nom: templateCustom - Taille max: 1 Mo	ACTIONS Télécharger template Télécharger fichier actuel

- You must have knowledge of HTML and CSS
- We do not provide support for developing personalized emails.

4.2.3 Displaying social media sharing icons

You can change the display of social media sharing icons available in the email.

☒ Activer le bouton de téléchargement dans l'e-mail

☒ Activer le bouton Facebook dans l'e-mail

☒ Activer le bouton Twitter dans l'e-mail

☐ Activer le bouton Tumblr dans l'e-mail

☒ Activer le bouton Pinterest dans l'e-mail

☒ Activer le bouton Instagram dans l'e-mail

Message utilisé pour le partage sur les réseaux sociaux (Instagram)

☐ Activer le bouton Sina dans l'e-mail

☐ Activer le bouton Tencent dans l'e-mail

☐ Activer le bouton LinkedIn dans l'e-mail

☒ Activer le bouton Whatsapp dans l'e-mail

☐ Activer le bouton Reddit dans l'e-mail

Please note: These icons do not actually share user media but guides on how to do so.

4.2.4 Email Colors

You can edit the colors of the email sent to users as for your configuration (see [4.1.1.1 Colors](#)).

Couleur d'arrière-plan de l'e-mail

Couleur principale de l'e-mail

Couleur du texte de l'e-mail

4.2.4 Main link (applied to header and footer images)

The main link will allow you to make your header and footer images clickable. Simply enter the redirect address.

Lien principal (appliqué aux images d'en-tête et de pied de page)

4.2.5 Main link (applied to header and footer images)

This is where you will enter the text that will be inserted into the email sent to users.

Phrase d'e-mail personnalisée

Notes:

- To skip lines, simply jump lines in the open area.
- You can enter HTML code in this area which will be interpreted.

4.2.6 Email Header and Footer Images

You can upload an image for the header and footer of the email sent to users.

Image d'en-tête de l'e-mail *

Importer	Aperçu	Les Pré-Requis Techniques	Actions
IMPORTER		- Type: image/png - Extension: png - Nom: header - Taille max: 2 Mo - Largeur: 1160 pixels	ACTIONS

Image du pied de page de l'e-mail *

Importer	Aperçu	Les Pré-Requis Techniques	Actions
IMPORTER		- Type: image/png - Extension: png - Nom: footer - Taille max: 2 Mo - Largeur: 1160 pixels	ACTIONS

4.2.7 Allow sending SMS

You can enable and configure the elements of sending SMS to users.

☒ Autoriser l'envoi de SMS (l'option doit être définie sur 'play' dans la section Contrôle de publication de l'Event-Space)

Identifiant de l'expéditeur du SMS

Entreprise client

Message SMS

Merci pour votre participation ! Voici votre photo :

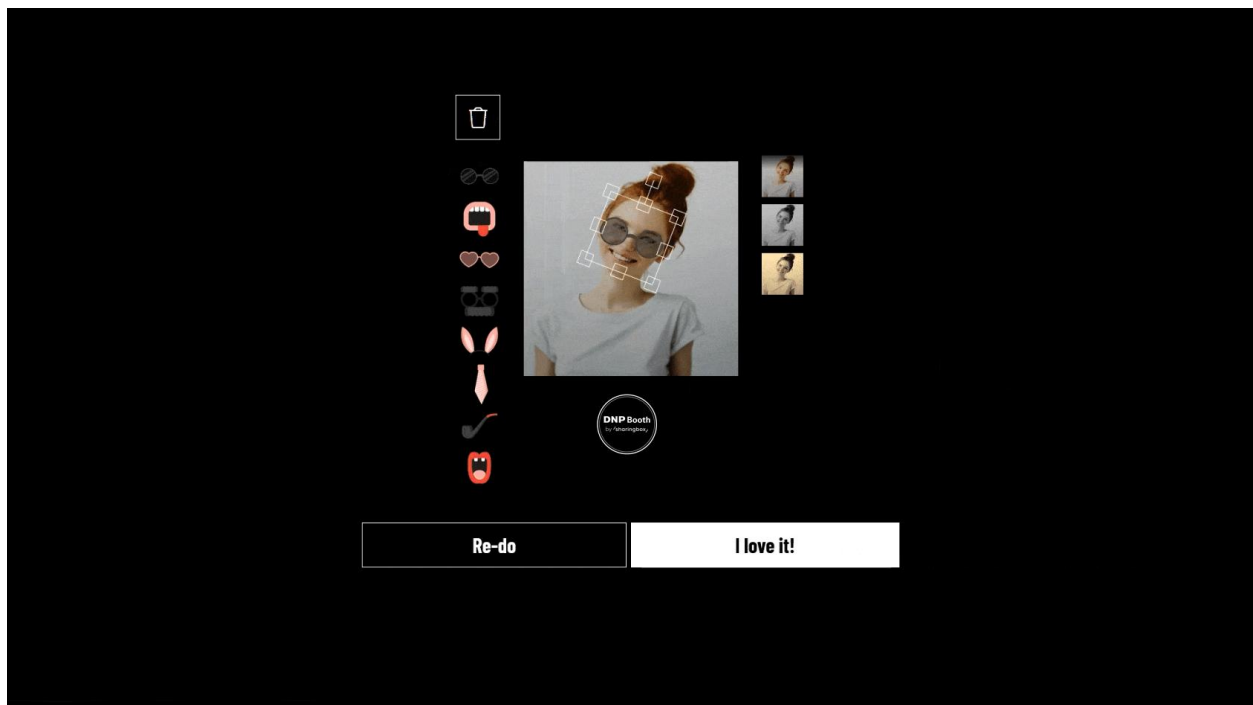
Note: The media taken by the user will be sent as a link. This link corresponds to the landing page. This corresponds to your entire email in a web page format. Remember to configure the elements previously because they will be used for this page.

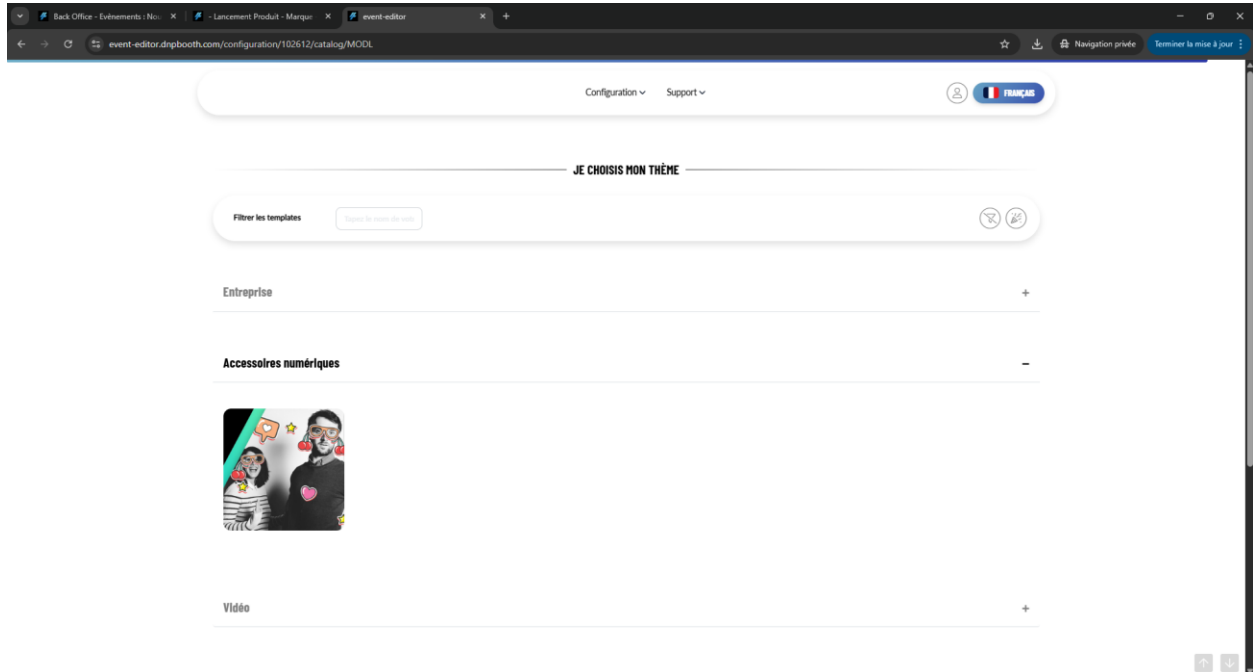
Please note: To use the SMS option, you must first:

- Have linked a Twilio account to your license (see the “Organization” tab in the back office).
- Have activated the sending of SMS in your event space (see the “Control” tab).
- Have enabled the collection of a phone number in your configuration.

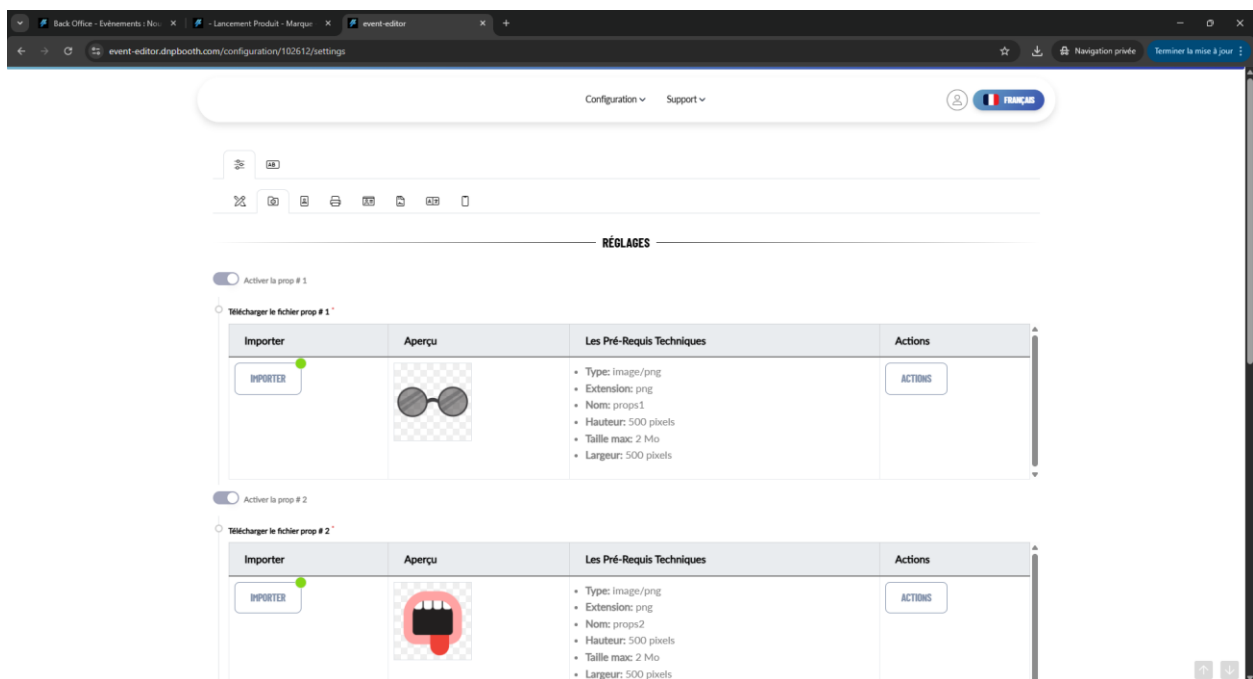
5. DIGITAL ACCESSORIES MODEL

The Digital Accessories template is based on the principle of the Business template but offers users the possibility to select accessories to add to their photo.



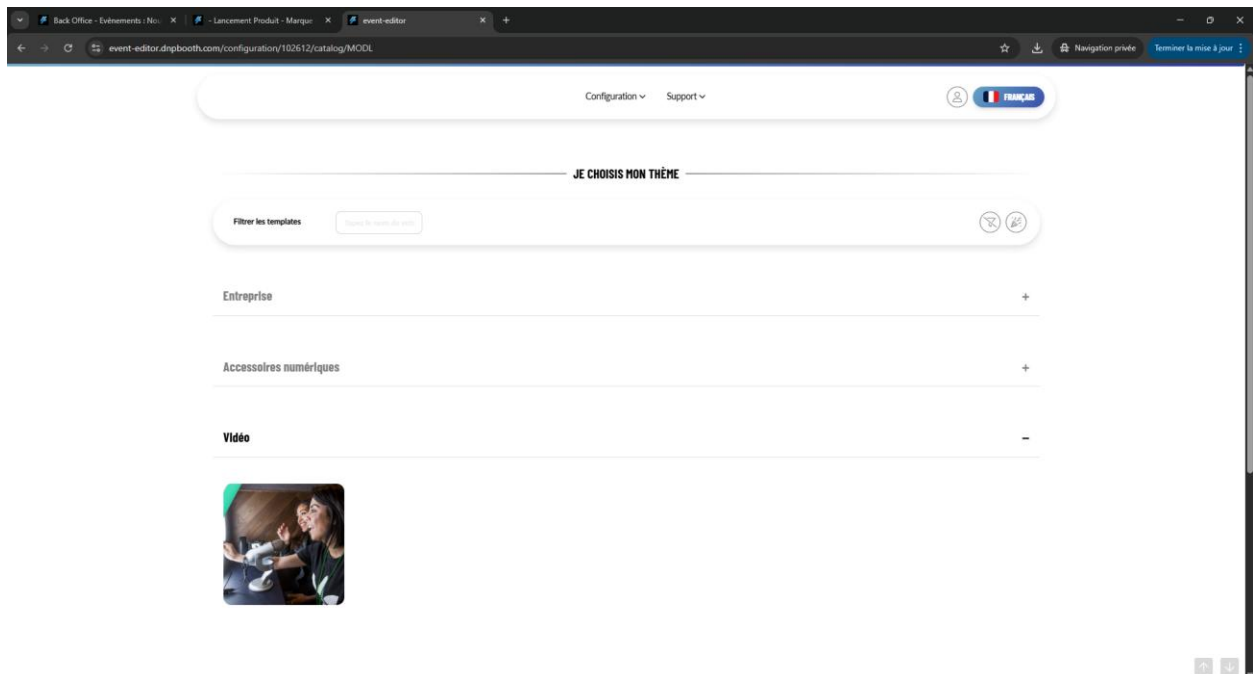


Once you have chosen the model, an additional tab is available in your configuration section allowing you to add digital accessories.



6. VIDEO MODEL

The Digital Accessories model is based on the principle of the Business model but offers the possibility of recording videos and customizing their intro, sound and outro.



Once you have chosen your template, an additional tab is available in your configuration section allowing you to configure your settings and add your video files.

74

6.1 The guidelines

You can set the orientation of your video recording as well as the final orientation of the video file that will be produced.

You have the option to be in landscape, portrait or square format.

Orientation de la vidéo affichée à l'écran (dans l'expérience utilisateur) ?

landscape ▼

Orientation de la vidéo finale produite ?

landscape ▼

landscape

portrait

square

Note: The orientation is common to all four videos (options Add a second video to select in the user sequence | Add a third video to select in the user sequence | Add a fourth video to select in the user sequence).

Please note: If you are using a different orientation for display and production, you must use a dedicated video production file.

6.2 Contact details

You will be able to set the coordinates of the recorded video overlay in the final video as well as in the preview file, including in the email sent to the user.

Notes:

- The preview will use the first frame of the video recorded by users.

- All of these coordinates are common to all four videos (options Add a second video to select in the user sequence | Add a third video to select in the user sequence | Add a fourth video to select in the user sequence).

Coordonnée X pour l'incrustation vidéo finale

Coordonnée Y pour l'incrustation vidéo finale

Coordonnée de largeur pour l'incrustation vidéo finale

Hauteur pour l'incrustation vidéo finale

Coordonnée X pour le fichier de prévisualisation

Coordonnée Y pour le fichier de prévisualisation

Coordonnée de largeur pour le fichier d'aperçu

Coordonnée de hauteur pour le fichier d'aperçu

6.2 Options

6.2.1 General options

Option name	Description
-------------	-------------

Add a training screen in the sequence before recording the video	This option allows the user to view a video before recording to prepare for commenting on it.
Add a specific layout for the preview or layout to print	Allows you to configure a specific print or preview for your final video
Enable automatic recording start	This will automatically start recording the video without any user interaction on the screen to start.
Add a second video to select in the user sequence Add a third video to select in the user sequence Add a fourth video to select in the user sequence	Allows you to add other videos which will be offered for selection at the start of the sequence.

6.2.2 Video-specific options

Option name	Description
Show video while recording	Allows you to display the imported video on your terminal screen during recording
Add a stop recording button for video #X	Option allowing the user to stop recording after a certain time.
Countdown to video #X	You can set a specific countdown for your video format.
Enable sound options Apply sound to the entire production of video #X (uncheck to apply only to the recording)	Allows you to apply imported audio to the entire final video (including the intro, recording, and outro). Caution: Make sure you have audio that is the length of your final video.

Enable sound options Replace the sound of video #X (leave unchecked to mix the sound of the recording and the sound of the mp3 file)	Allows the sound file to completely replace the sound of the recorded video.
Add a different file for training video #X (e.g. audio + subtitles)	Allows you to have a dedicated video file for training.
Add a different file for the final video #X (e.g. without subtitles)	Allows you to have a dedicated video file for producing the final video (different from the one possibly broadcast to users during recording). Caution: This option must be enabled if you are using a different orientation for display and output.
Apply an overlay to the recorded part PNG Mov	You can apply a transparent file over the recorded video. This file can be an image or a video with transparency management (PNG or MOV file).
Enable a validation screen for this video	This option allows you to enable a validation screen after taking a video to allow the user to resume their video if they wish. Notes: • This screen does not show any preview. • If the user remakes his video, the previously recorded one will not be produced and will be deleted.

6.3 Files to import

Depending on the set of options configured, you will have more or fewer files to import into your configuration.

Please note: The technical requirements for the video files to be imported differ depending on the orientations chosen.

6.3.1 Intro and outro

The intro and outro files will allow you to add an intro and outro video to the user-recorded video.

Notes:

- These intro and outro files are common to all added videos (options Add a second video to select in the user sequence | Add a third video to select in the user sequence | Add a fourth video to select in the user sequence)
- If you do not wish to add an intro and/or outro file, you will still need to provide a black video file with 1 frame.

Intro vidéo finale (EN) *

Importer	Les Pré-Requis Techniques	Actions
	- Type: video/mp4 - Extension: mp4 - Nom: intro-landscape-0 - Hauteur: 720 pixels - Taille max: 20 Mo - Largeur: 1280 pixels - Durée de la vidéo: 5 - Durée maximale de la vidéo: 30 - Durée minimale de la vidéo: 1 - Nécessite une piste sonore: true	

Outro vidéo finale (EN) *

Importer	Les Pré-Requis Techniques	Actions
	- Type: video/mp4 - Extension: mp4 - Nom: outro-landscape-0 - Hauteur: 720 pixels - Taille max: 20 Mo - Largeur: 1280 pixels - Durée de la vidéo: 5 - Durée maximale de la vidéo: 30 - Durée minimale de la vidéo: 1 - Nécessite une piste sonore: true	

6.3.2 Image for branch selection: video n°X

The image to be embedded corresponds to the preview allowing the user to select the desired video.

Image pour la sélection de branche : video n° 1 (EN)

Importer	Aperçu	Les Pré-Requis Techniques	Actions
IMPORTER		- Type: image/png - Extension: png - Nom: image1-0 - Hauteur: 800 pixels - Taille max: 2 Mo - Largeur: 1200 pixels	ACTIONS

6.3.3 Video File No. X

This is the main video file used for your event. It defines:

- The user's video recording duration
- The video possibly displayed on the screen during recording

Fichier vidéo n° 1 (EN)

Importer	Les Pré-Requis Techniques	Actions
IMPORTER	- Type: video/mp4 - Extension: mp4 - Nom: video1-landscape-0 - Hauteur: 720 pixels - Taille max: 45 Mo - Largeur: 1280 pixels - Durée de la vidéo: 10 - Durée maximale de la vidéo: 60 - Durée minimale de la vidéo: 1 - Nécessite une piste sonore: true	ACTIONS

6.3.4 Branding for Video Preview #X

Preview branding is the image file used to preview the media in the email sent to the user.

Note: A Play logo is automatically added to the media preview in the email sent to the user to help them visualize their final video.

Branding pour l'aperçu de la vidéo n°1 (EN) *

Importer	Aperçu	Les Pré-Requis Techniques	Actions
		- Type: image/png - Extension: png - Nom: previewbranding1-landscape-0 - Hauteur: 720 pixels - Taille max: 2 Mo - Largeur: 1280 pixels	

6.3.5 Sound file for video #X

This is the sound file that will be used to cover or be mixed with the sound of the user's video recording according to the options configured beforehand.

Fichier son pour la vidéo n°1 (EN) *

Importer	Les Pré-Requis Techniques	Actions
	- Type: audio/mpeg,audio/mp3 - Extension: mp3 - Nom: soundvideo1-0 - Taille max: 10 Mo - FILESOUNDDURATIONMIN: 1 - FILESOUNDDURATIONMAX: 60	

6.3.6 Import training video file #X

Corresponds to the specific video file for the training screen.

Importer le fichier vidéo d'entraînement #1 (EN) *

Importer	Les Pré-Requis Techniques	Actions
	- Type: video/mp4 - Extension: mp4 - Nom: practicevideo1-landscape-0 - Hauteur: 720 pixels - Taille max: 45 Mo - Largeur: 1280 pixels - Durée de la vidéo: 10 - Durée maximale de la vidéo: 60 - Durée minimale de la vidéo: 1 - Nécessite une piste sonore: true	

6.3.7 Download production file no. X

This is the file used for the production of the final video.

Attention :

- You must enable the option “Add a different file for the final video #X (e.g. without subtitles)” (see [6.2.2 Video-specific options](#)) and import a file here if you are using a different orientation for display and output.
- This file must absolutely have the same duration as the [video file no. X](#)

Téléchargez le fichier de production n° 1 (EN) *

Importer	Les Pré-Requis Techniques	Actions
IMPORTER	- Type: video/mp4 - Extension: mp4 - Nom: productionvideo1-landscape-0 - Hauteur: 720 pixels - Taille max: 45 Mo - Largeur: 1280 pixels - Durée de la vidéo: 10 - Durée maximale de la vidéo: 60 - Durée minimale de la vidéo: 1 - Nécessite une piste sonore: true	ACTIONS

6.3.8 Download the #X overlay file

The overlay file is the file to be added when you enable the “Apply overlay to recorded part” option (see [6.2.2 Video-specific options](#)).

Téléchargez le fichier de superposition #1 (EN) *

Importer	Aperçu	Les Pré-Requis Techniques	Actions
IMPORTER		- Type: image/png - Extension: png - Nom: overlayvideo1-landscape-0 - Hauteur: 720 pixels - Taille max: 20 Mo - Largeur: 1280 pixels - Durée de la vidéo: 10 - Durée maximale de la vidéo: 60 - Durée minimale de la vidéo: 1 - Nécessite une piste sonore: true	ACTIONS

Téléchargez le fichier de superposition #1 (EN) ¹ ⓘ

Importer	Les Pré-Requis Techniques	Actions
IMPORTER	- Type: video/quicktime - Extension: mov - Nom: overlayvideo1-landscape-0 - Hauteur: 720 pixels - Taille max: 100 Mo - Largeur: 1280 pixels - Durée de la vidéo: 10 - Durée maximale de la vidéo: 60 - Durée minimale de la vidéo: 1 - Nécessite une piste sonore: true	ACTIONS

6.4 Multilingual

By activating a second language in the Languages tab, you will have the possibility to import files dedicated to each language.

Note: We recommend no more than two languages due to the large number of files you need to import. This will make your event more cumbersome and will take longer to upload.

